

# MATH 257 Final CARE Review

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# Midterm 1 Topics

- Linear systems
  - Solving systems with matrices
- Reduced row echelon form
  - Pivot columns: basic and free variables
  - Row operations
- Vectors and spans
- Matrix operations
  - Addition, subtraction, scalar multiplication, linear combinations
  - Transposition
- Matrix multiplication
  - Properties of matrix multiplication
- Matrix inverses
  - What matrices are invertible?
  - Elementary matrices

# Midterm 2 Topic Summary

- LU Decomposition
  - Lower/Upper Triangular Matrix
  - LU for Linear Systems
  - Permutation Matrix
- Vectors and Spans
  - Inner Product
  - Orthogonality
  - Linear Independence
- Subspaces
  - Column Space
  - Null Space
- Basis and Dimension
  - Fundamental Subspaces
  - Orthonormal bases
  - Orthogonal/normal Complements
- Graph and Adjacency Matrices
- Coordinates
  - Coordinate Matrices

# Midterm 3 Topic Summary

- Linear Transformation
- Coordinate Matrices
- Determinants
- Eigenvectors and eigenvalues
- Markov Matrices
- Diagonalization
- Matrix powers
  - Matrix exponential
- Linear differential equations
- Matrix projections
- Least squares solutions

# Topic Summary – New Content

- Gram-Schmidt Method
- Spectral Theorem
- SVD
- Low Rank SVD
- Pseudo Inverse
- PCA
- Complex Numbers

# Elementary Matrices

## Identity Matrices

$$1 \times 1 \quad [1]$$

$$2 \times 2 \quad \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$3 \times 3 \quad \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

etc.

Any matrix that can be form from the identity matrix with **one** elementary row operation.

Ex.

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \xrightarrow{R_2 \rightarrow 3R_2} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 3 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \xrightarrow{R_2 \leftrightarrow R_3} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

# Matrix Inverses

Determinants:

$$\frac{1}{ad - bc}$$

For the  
matrix:

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

Definition of an inverse:

$$AC = I_n$$

Requirements for a matrix to be invertible:

1. It has to be square
2. The determinant of the matrix cannot be 0 or
3. The RREF of A is the identity matrix or
4. A has as many pivots as columns/rows

Statements 2, 3, and 4 mean the same thing.

# Calculating an Inverse

For 2x2:

$$A^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

Elementary Matrix strategy:

$$A^{-1} = E_m E_{m-1} \dots E_1 = E_m E_{m-1} \dots E_1 I_n.$$

OR: set up an augmented matrix with the identity and reduce to RREF



# Properties of Matrix Inverses

- (a)  $A^{-1}$  is invertible and  $(A^{-1})^{-1} = A$  (i.e.  $A$  is the inverse of  $A^{-1}$ ).
- (b)  $AB$  is invertible and  $(AB)^{-1} = B^{-1}A^{-1}$ .
- (c)  $A^T$  is invertible and  $(A^T)^{-1} = (A^{-1})^T$ .

Inverses are unique! Every invertible matrix only has one inverse.

Multiplying by a matrix inverse is the closest we get to dividing matrices.

**Theorem 14.** Let  $A$  be an invertible  $n \times n$  matrix. Then for each  $\mathbf{b}$  in  $\mathbb{R}^n$ , the equation  $A\mathbf{x} = \mathbf{b}$  has the unique solution  $\mathbf{x} = A^{-1}\mathbf{b}$ .

# Upper/Lower Triangular Matrices

Upper Triangular:

$$\begin{bmatrix} \star & \star & \star & \star & \star \\ 0 & \star & \star & \star & \star \\ 0 & 0 & \star & \star & \star \\ 0 & 0 & 0 & \ddots & \vdots \\ 0 & 0 & 0 & 0 & \star \end{bmatrix}$$

Finding this is like  
doing REF with only  
row replacement

Lower Triangular:

$$\begin{bmatrix} \star & 0 & 0 & 0 & 0 \\ \star & \star & 0 & 0 & 0 \\ \star & \star & \star & 0 & 0 \\ \star & \star & \star & \ddots & \vdots \\ \star & \star & \star & \star & \star \end{bmatrix}$$

Keep track of your row  
operations to find L

**LU Decomposition:**

$$A = LU$$

- Not all matrices have LU decompositions
- LU decompositions are not unique (unlike inverses)

# Finding the LU Decomposition

Determine the  $LU$ -decomposition of  $\begin{bmatrix} 1 & 2 & 2 \\ 4 & 4 & 4 \\ 4 & 4 & 8 \end{bmatrix}$

$$\begin{bmatrix} 1 & 2 & 2 \\ 4 & 4 & 4 \\ 4 & 4 & 8 \end{bmatrix} \xrightarrow{\substack{1) \text{ Col 1 Row 2} \\ R_2 \rightarrow R_2 - 4R_1}} \begin{bmatrix} 1 & 2 & 2 \\ 0 & -4 & -4 \\ 4 & 4 & 8 \end{bmatrix} \xrightarrow{\substack{2) \text{ Col 1 Row 3} \\ R_3 \rightarrow R_3 - 4R_1}} \begin{bmatrix} 1 & 2 & 2 \\ 0 & -4 & -4 \\ 0 & -4 & 0 \end{bmatrix} \xrightarrow{\substack{3) \text{ Col 3 Row 3} \\ R_3 \rightarrow R_3 - R_2}} \begin{bmatrix} 1 & 2 & 2 \\ 0 & -4 & -4 \\ 0 & 0 & 4 \end{bmatrix}$$

$$L := \begin{bmatrix} 1 & 0 & 0 \\ 4 & 1 & 0 \\ 4 & 1 & 1 \end{bmatrix}$$

$$U := \begin{bmatrix} 1 & 2 & 2 \\ 0 & -4 & -4 \\ 0 & 0 & 4 \end{bmatrix}$$

# LU for Linear Systems

$$\begin{bmatrix} 2 & 1 & 1 \\ 4 & -6 & 0 \\ -2 & 7 & 2 \end{bmatrix} = \underbrace{\begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ -1 & -1 & 1 \end{bmatrix}}_L \underbrace{\begin{bmatrix} 2 & 1 & 1 \\ 0 & -8 & -2 \\ 0 & 0 & 1 \end{bmatrix}}_U$$

$$\underbrace{\begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ -1 & -1 & 1 \end{bmatrix}}_L \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \underbrace{\begin{bmatrix} 5 \\ -2 \\ 9 \end{bmatrix}}_b$$

$$\underbrace{\begin{bmatrix} 2 & 1 & 1 \\ 0 & -8 & -2 \\ 0 & 0 & 1 \end{bmatrix}}_U \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \underbrace{\begin{bmatrix} 5 \\ -12 \\ 2 \end{bmatrix}}_c$$

Use **LU decomposition** to solve a linear system if:

1.  $A$  is  $n \times n$  matrix
2.  $A = LU$
3.  $b \in \mathbb{R}^n$

## Step-by-step Algorithm

1. Find  $L$  and  $U$
2. Solve for  $c$  using  $Lc = b$
3. Solve for  $x$  using  $Ux = c$

$$Ax = b$$

$$Lc = b \rightarrow Ux = c$$

$$Ax = (LU)x = L(Ux) = Lc = b$$

# Permutation Matrices: for matrices that don't have an LU decomposition

**Theorem 21.** Let  $A$  be  $n \times n$  matrix. Then there is a permutation matrix  $P$  such that  $PA$  has an LU-decomposition.

$$A = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 1 & 0 \\ 2 & 1 & 0 \end{bmatrix} \xrightarrow[R_1 \leftrightarrow R_3]{\sim} \begin{bmatrix} 2 & 1 & 0 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = PA$$
$$P = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

Step-by-step:

- Use the interchange operation done on  $A$  to an equivalent size identity matrix, this will be your  $P$  matrix
- Solve for the LU decomposition of  $PA$

When we apply the  $P^{-1}$  to  $LU$  (on the right), we'll be able to get the original value of  $A$

$$PA = \underbrace{\begin{bmatrix} 1 & 0 & 0 \\ .5 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{=:L} \underbrace{\begin{bmatrix} 2 & 1 & 0 \\ 0 & .5 & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{=:U}$$

# You Try: Solving with LU Decomposition

$$\text{Given : } A = LU = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} -2 & 0 & 0 \\ 0 & -1 & 2 \\ 0 & 0 & -2 \end{bmatrix}$$

$$\text{Solve } A\vec{x} = \vec{b} \text{ where } b = \begin{bmatrix} 2 \\ 0 \\ 2 \end{bmatrix}$$

Do not compute  $A$

provide values of  $\vec{x}$  and the intermediate vector  $\vec{c}$

For your reference:

## Step-by-step Algorithm

1. Find  $L$  and  $U$
2. Solve for  $c$  using  $Lc = b$
3. Solve for  $x$  using  $Ux = c$

$$\begin{array}{c} A\mathbf{x} = \mathbf{b} \\ \swarrow \quad \searrow \\ L\mathbf{c} = \mathbf{b} \quad \rightarrow \quad U\mathbf{x} = \mathbf{c} \end{array}$$
$$A\mathbf{x} = (LU)\mathbf{x} = L(U\mathbf{x}) = L\mathbf{c} = \mathbf{b}$$

# Solution: Solving with LU Decomposition

Begin  $A\vec{x} = \vec{b}$

$$\begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} -2 & 0 & 0 \\ 0 & -1 & 2 \\ 0 & 0 & -2 \end{bmatrix} \vec{x} = \begin{bmatrix} 2 \\ 0 \\ 2 \end{bmatrix}$$

*I Substitute  $U\vec{x} = \vec{c}$*

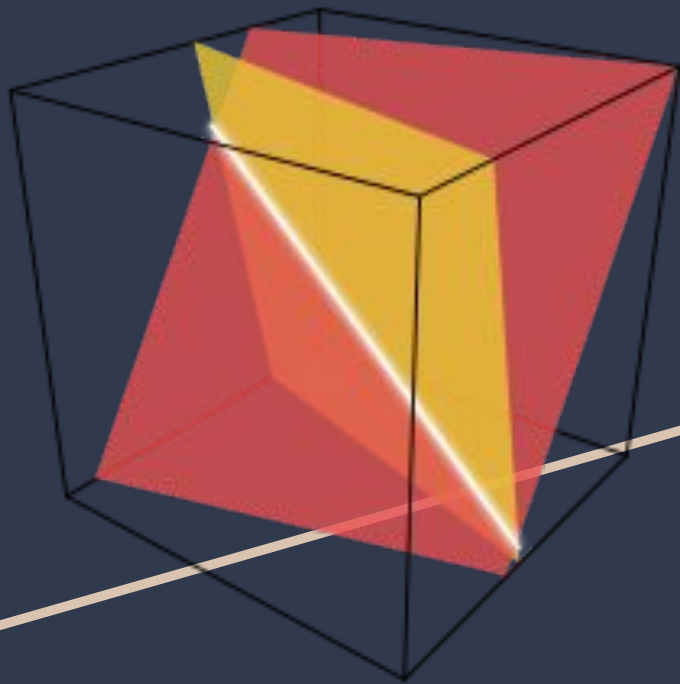
*II Solve  $L\vec{c} = \vec{b}$*

$$\begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \vec{c} = \begin{bmatrix} 2 \\ 0 \\ 2 \end{bmatrix} \xrightarrow{\text{fwd. sub.}} \vec{c} = \begin{bmatrix} 2 \\ 2 \\ 4 \end{bmatrix}$$

*III Solve  $U\vec{x} = \vec{c}$*

$$\begin{bmatrix} -2 & 0 & 0 \\ 0 & -1 & 2 \\ 0 & 0 & -2 \end{bmatrix} \vec{x} = \begin{bmatrix} 2 \\ 2 \\ 4 \end{bmatrix} \xrightarrow{\text{back sub.}} \vec{x} = \begin{bmatrix} -1 \\ -6 \\ -2 \end{bmatrix}$$

# Subspaces



**W** is a **subspace** of **V**, if:

- W contains the 0 vector
- Adding any 2 vectors in W together gives a vector also in W
- Multiplying any vector in W by any scalar gives a vector also in W

**Theorem 24.** Let  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_m \in \mathbb{R}^n$ .  
Then  $\text{Span}(\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_m)$  is a subspace of  $\mathbb{R}^n$ .



# Vector Spaces 'V'

$u, v, w \in V$  and for all scalars  $c, d \in \mathbb{R}$ :

⇒  $\mathbf{u} + \mathbf{v}$  is in  $V$ . ( $V$  is "closed under addition".)

⇒  $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$ .

⇒  $(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$ .

⇒ There is a vector (called the zero vector)  $\mathbf{0}_V$  in  $V$  such that  $\mathbf{u} + \mathbf{0}_V = \mathbf{u}$ .

⇒ For each  $\mathbf{u}$  in  $V$ , there is a vector  $-\mathbf{u}$  in  $V$  satisfying  $\mathbf{u} + (-\mathbf{u}) = \mathbf{0}_V$ .

⇒  $c\mathbf{u}$  is in  $V$ . ( $V$  is "closed under scalar multiplication".)

⇒  $c(\mathbf{u} + \mathbf{v}) = c\mathbf{u} + c\mathbf{v}$ .

⇒  $(c + d)\mathbf{u} = c\mathbf{u} + d\mathbf{u}$ .

⇒  $(cd)\mathbf{u} = c(d\mathbf{u})$ .

⇒  $1\mathbf{u} = \mathbf{u}$ .

# Column Spaces

**Definition.** The **column space**, written as  $\text{Col}(A)$ , of an  $m \times n$  matrix  $A$  is the set of all linear combinations of the columns of  $A$ . If  $A = [\mathbf{a}_1 \ \mathbf{a}_2 \ \cdots \ \mathbf{a}_n]$ , then  $\text{Col}(A) = \text{span}(\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_n)$ .

$$A = \begin{bmatrix} 1 & -10 & -24 & -42 \\ 1 & -8 & -18 & -32 \\ -2 & 20 & 51 & 87 \end{bmatrix}$$

$$\begin{bmatrix} 1 & -10 & -24 & -42 \\ 1 & -8 & -18 & -32 \\ -2 & 20 & 51 & 87 \end{bmatrix} \xrightarrow[\substack{R_2 - R_1 \rightarrow R_2 \\ R_3 + 2R_1 \rightarrow R_3}]{\text{blue arrow}} \begin{bmatrix} 1 & -10 & -24 & -42 \\ 0 & \underline{2} & 6 & 10 \\ 0 & 0 & \underline{3} & 3 \end{bmatrix}$$

$$\text{Col}(A) = \left\{ \begin{bmatrix} 1 \\ 1 \\ -2 \end{bmatrix}, \begin{bmatrix} -10 \\ -8 \\ 20 \end{bmatrix}, \begin{bmatrix} -24 \\ -18 \\ 51 \end{bmatrix} \right\}$$

## How to solve for $\text{Col}(A)$ :

1. Put matrix  $A$  into REF
2. Find all the pivots of  $A$
3. Map the pivots to the columns of your original matrix,  $A$

# Null Spaces

**Definition.** The **nullspace** of an  $m \times n$  matrix  $A$ , written as  $\text{Nul}(A)$ , is the set of all solutions to the homogeneous equation  $A\mathbf{x} = \mathbf{0}$ ; that is,  $\text{Nul}(A) = \{\mathbf{v} \in \mathbb{R}^n : A\mathbf{v} = \mathbf{0}\}$ .

## How to solve for $\text{Nul}(A)$ :

1. Set matrix  $A$  into **Augmented Matrix** with zeros on the right ( $A\mathbf{x} = \mathbf{0}$ )
2. Get  $A$  into **RREF**
3. Solve for  $\mathbf{x}$

$$\text{Nul}(A) = \text{span}(\mathbf{x}_1, \mathbf{x}_2, \dots)$$

# Linear Independence

**Definition.** Vectors  $\mathbf{v}_1, \dots, \mathbf{v}_p$  are said to be **linearly independent** if the equation

$$x_1\mathbf{v}_1 + x_2\mathbf{v}_2 + \cdots + x_p\mathbf{v}_p = \mathbf{0}$$

has only the trivial solution (namely,  $x_1 = x_2 = \cdots = x_p = 0$ ).

We say the vectors are **linearly dependent** if they are not linearly independent.

**Theorem 30.** Let  $A$  be an  $m \times n$  matrix. The following are equivalent:

- ➡ The columns of  $A$  are linearly independent.
- ➡  $A\mathbf{x} = \mathbf{0}$  has only the solution  $\mathbf{x} = \mathbf{0}$ .
- ➡  $A$  has  $n$  pivots.
- ➡ there are no free variables for  $A\mathbf{x} = \mathbf{0}$ .

# Basis and Dimension

**Definition.** Let  $V$  be a vector space. A sequence of vectors  $(\mathbf{v}_1, \dots, \mathbf{v}_p)$  in  $V$  is a **basis** of  $V$  if

- ➡  $V = \text{span}(\mathbf{v}_1, \dots, \mathbf{v}_p)$ , and
- ➡  $(\mathbf{v}_1, \dots, \mathbf{v}_p)$  are linearly independent.

The number of vectors in a basis of  $V$  is the **dimension** of  $V$ .

## Basis and Dim of four subspaces:

**Rank**  $[r]$  : Number of pivots matrix has

*Let  $A$  be an  $m \times n$  matrix with rank  $r$*

- $\dim \text{Nul}(A) = n - r$
- $\dim \text{Col}(A) = r$
- $\dim \text{Nul}(A^T) = m - r$
- $\dim \text{Col}(A^T) = r$

# Orthogonal Complements

**Definition.** Let  $W$  be a subspace of  $\mathbb{R}^n$ . The **orthogonal complement** of  $W$  is the subspace  $W^\perp$  of all vectors that are orthogonal to  $W$ ; that is

$$W^\perp := \{\mathbf{v} \in \mathbb{R}^n : \mathbf{v} \cdot \mathbf{w} = 0 \text{ for all } \mathbf{w} \in W\}.$$

Some helpful theorems:

- $(W^\perp)^\perp = W$
- $\text{Nul}(A) = \text{Col}(A^T)^\perp$
- $\text{Nul}(A)^\perp = \text{Col}(A^T)$
- $\text{Nul}(A^T) = \text{Col}(A)^\perp$

**Theorem 43.** Let  $V$  be a subspace of  $\mathbb{R}^n$ . Then  $\dim V + \dim V^\perp = n$ .

# Coordinates

Standard basis ( $\varepsilon$ ):

$$e_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad e_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad e_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

Generally, if  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p$  are a basis  $B$  of vector space  $V$ , the coordinate vector of any vector  $\mathbf{w}$  in  $V$  is:

$$\mathbf{w}_B = \begin{bmatrix} c_1 \\ c_2 \\ c_3 \\ \vdots \\ c_p \end{bmatrix}, \quad \text{if } \mathbf{w} = c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_p\mathbf{v}_p$$

This coordinate vector is unique!



# Change of Basis Matrix

**Definition.** Let  $\mathcal{B}$  and  $\mathcal{C}$  be two bases of  $\mathbb{R}^n$ . The **change of basis matrix**  $I_{\mathcal{C},\mathcal{B}}$  is the matrix such that for all  $\mathbf{v} \in \mathbb{R}^n$

$$I_{\mathcal{C},\mathcal{B}}\mathbf{v}_{\mathcal{B}} = \mathbf{v}_{\mathcal{C}}$$

Matrix allowing us to go from coordinates **mapped in B** to be **mapped onto C**

**Theorem 45.** Let  $\mathcal{B} = (\mathbf{b}_1, \dots, \mathbf{b}_n)$  be a basis of  $\mathbb{R}^n$ . Then

$$I_{\mathcal{E}_n,\mathcal{B}} = [\mathbf{b}_1 \quad \dots \quad \mathbf{b}_n]$$

That is, for all  $\mathbf{v} \in \mathbb{R}^n$ ,

$$\mathbf{v} = [\mathbf{b}_1 \quad \dots \quad \mathbf{b}_n] \mathbf{v}_{\mathcal{B}}.$$

# How do we compute change of basis matrix:

$$I_{B,C}?$$

What we know:

- $I_{E_n,B}$  = Matrix that maps **coordinates in B** onto **Standard**
- $I_{B,E_n}$  = Matrix that maps **coordinates in Standard** onto **B**
- $I_{E_n,C}$  = Matrix that maps **coordinates in C** onto **Standard**
- $I_{C,E_n}$  = Matrix that maps **coordinates in Standard** onto **C**

$$I_{B,E_n} I_{E_n,C}$$

From right to left:

We map coordinates **from C into the standard** coordinate plane, **then**, we map the newly acquired **standard coordinates onto B's coordinate plane**

AKA:  $I_{B,C}$

# Orthogonal and Orthonormal Bases

**Definition.** An **orthogonal basis** (an **orthonormal basis**) is an orthogonal set of vectors (an orthonormal set of vectors) that forms a basis.

**Theorem 47.** Let  $\mathcal{B} := (\mathbf{b}_1, \mathbf{b}_2, \dots, \mathbf{b}_n)$  be an orthogonal basis of  $\mathbb{R}^n$ , and let  $\mathbf{v} \in \mathbb{R}^n$ . Then

$$\mathbf{v} = \frac{\mathbf{v} \cdot \mathbf{b}_1}{\mathbf{b}_1 \cdot \mathbf{b}_1} \mathbf{b}_1 + \dots + \frac{\mathbf{v} \cdot \mathbf{b}_n}{\mathbf{b}_n \cdot \mathbf{b}_n} \mathbf{b}_n.$$

When  $\mathcal{B}$  is orthonormal, then  $\mathbf{b}_i \cdot \mathbf{b}_i = 1$  for  $i = 1, \dots, n$ .

**Theorem 48.** Let  $\mathcal{U} = (\mathbf{u}_1, \dots, \mathbf{u}_n)$  be an orthonormal basis of  $\mathbb{R}^n$ . Then

$$h_{\mathcal{U}, \mathcal{E}_n} = [\mathbf{u}_1 \quad \dots \quad \mathbf{u}_n]^T.$$

**Why?** An  $n \times n$ -matrix  $Q$  is **orthogonal** if  $Q^{-1} = Q^T$

# Linear Transformation

**Definition.** Let  $V$  and  $W$  be vector spaces. A map  $T : V \rightarrow W$  is a **linear transformation** if

$$T(a\mathbf{v} + b\mathbf{w}) = aT(\mathbf{v}) + bT(\mathbf{w})$$

for all  $\mathbf{v}, \mathbf{w} \in V$  and all  $a, b \in \mathbb{R}$ .

To check linearity for a transformation, we can test with 0, since when we multiply anything by 0, we get 0 back in both spaces

$$T(\mathbf{0}_V) = T(0 \cdot \mathbf{0}_V) = 0 \cdot T(\mathbf{0}_V) = \mathbf{0}_W \rightsquigarrow T(\mathbf{0}_V) = \mathbf{0}_W$$

**Theorem 50.** Let  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  be a linear transformation. Then there is a  $m \times n$  matrix  $A$  such that

$$\Leftrightarrow T(\mathbf{v}) = A\mathbf{v}, \quad \text{for all } \mathbf{v} \in \mathbb{R}^n.$$

$$\Leftrightarrow A = [T(\mathbf{e}_1) \quad T(\mathbf{e}_2) \quad \dots \quad T(\mathbf{e}_n)], \text{ where } (\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_n) \text{ is the standard basis of } \mathbb{R}^n.$$

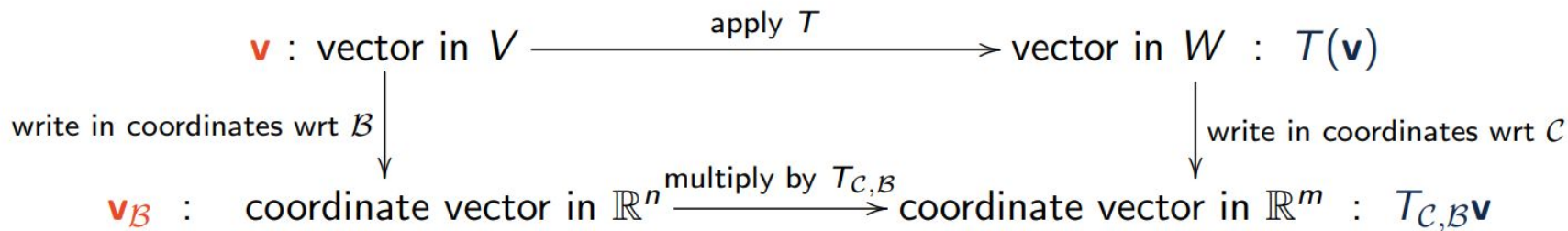
**Remark.** We call this  $A$  the **coordinate matrix of  $T$**  with respect to the standard bases - we write  $T_{\mathcal{E}_m, \mathcal{E}_n}$ .

# Coordinate matrices

**Theorem 51.** Let  $V, W$  be two vector space, let  $\mathcal{B} = (\mathbf{b}_1, \dots, \mathbf{b}_n)$  be a basis of  $V$  and  $\mathcal{C} = (\mathbf{c}_1, \dots, \mathbf{c}_m)$  be a basis of  $W$ , and let  $T: V \rightarrow W$  be a linear transformation. Then there is a  $m \times n$  matrix  $T_{\mathcal{C}, \mathcal{B}}$  such that

$$\Rightarrow T(\mathbf{v})_{\mathcal{C}} = T_{\mathcal{C}, \mathcal{B}} \mathbf{v}_{\mathcal{B}}, \quad \text{for all } \mathbf{v} \in V.$$

$$\Rightarrow T_{\mathcal{C}, \mathcal{B}} = [T(\mathbf{b}_1)_{\mathcal{C}} \quad T(\mathbf{b}_2)_{\mathcal{C}} \quad \dots \quad T(\mathbf{b}_n)_{\mathcal{C}}].$$



# You Try: Linear Transformations

A certain basis of  $M_{2 \times 2}$  is  $\mathcal{M}$   $\{\mathcal{M}_1, \mathcal{M}_2, \mathcal{M}_3, \mathcal{M}_4\} = \left\{ \begin{bmatrix} 4 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 3 & 0 \\ 6 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 2 \\ 2 & 3 \end{bmatrix} \right\}$

The transformation  $\Psi$  acts on the basis vectors as follows:

$$\Psi(\mathcal{M}_1) = \begin{bmatrix} 9 & 11 \\ 8 & 14 \end{bmatrix}, \Psi(\mathcal{M}_2) = \begin{bmatrix} 42 & 36 \\ 4 & 23 \end{bmatrix}, \Psi(\mathcal{M}_3) = \begin{bmatrix} 5 & 4 \\ 1 & 6 \end{bmatrix}, \Psi(\mathcal{M}_4) = \begin{bmatrix} 30 & 23 \\ 7 & 22 \end{bmatrix}$$

$$\text{Compute } \Psi \left( \begin{bmatrix} 7 & 4 \\ 6 & 3 \end{bmatrix} \right)$$

**Definition.** Let  $V$  and  $W$  be vector spaces. A map  $T : V \rightarrow W$  is a **linear transformation** if

$$T(a\mathbf{v} + b\mathbf{w}) = aT(\mathbf{v}) + bT(\mathbf{w})$$

# Partial Solution: Linear Transformations

$$\Psi(\mathcal{M}_1) = \begin{bmatrix} 9 & 11 \\ 8 & 14 \end{bmatrix}, \Psi(\mathcal{M}_2) = \begin{bmatrix} 42 & 36 \\ 4 & 23 \end{bmatrix} \Psi(\mathcal{M}_3) = \begin{bmatrix} 5 & 4 \\ 1 & 6 \end{bmatrix} \Psi(\mathcal{M}_4) = \begin{bmatrix} 30 & 23 \\ 7 & 22 \end{bmatrix}$$

$$\text{Compute } \Psi \left( \begin{bmatrix} 7 & 4 \\ 6 & 3 \end{bmatrix} \right)$$

**Definition.** Let  $V$  and  $W$  be vector spaces. A map  $T : V \rightarrow W$  is a **linear transformation** if

$$T(a\mathbf{v} + b\mathbf{w}) = aT(\mathbf{v}) + bT(\mathbf{w})$$

Express  $\begin{bmatrix} 7 & 4 \\ 6 & 3 \end{bmatrix}$  in terms of  $\mathcal{M}$  basis vectors:

$$\begin{bmatrix} 7 & 4 \\ 6 & 3 \end{bmatrix} = 1 \begin{bmatrix} 4 & 1 \\ 0 & 0 \end{bmatrix} + 1 \begin{bmatrix} 3 & 0 \\ 6 & 0 \end{bmatrix} + 3 \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix}$$

$$\text{Thus: } \Psi \left( \begin{bmatrix} 7 & 4 \\ 6 & 3 \end{bmatrix} \right) = \Psi(1\mathcal{M}_1 + 1\mathcal{M}_2 + 3\mathcal{M}_3)$$

# Solution: Linear Transformations

Express  $\begin{bmatrix} 7 & 4 \\ 6 & 3 \end{bmatrix}$  in terms of  $\mathcal{M}$  basis vectors:

$$\begin{bmatrix} 7 & 4 \\ 6 & 3 \end{bmatrix} = 1 \begin{bmatrix} 4 & 1 \\ 0 & 0 \end{bmatrix} + 1 \begin{bmatrix} 3 & 0 \\ 6 & 0 \end{bmatrix} + 3 \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix}$$

Thus:  $\Psi \left( \begin{bmatrix} 7 & 4 \\ 6 & 3 \end{bmatrix} \right) = \Psi(1\mathcal{M}_1 + 1\mathcal{M}_2 + 3\mathcal{M}_3)$

Apply Linearity:  $\Psi(1\mathcal{M}_1 + 1\mathcal{M}_2 + 3\mathcal{M}_3) = 1\Psi(\mathcal{M}_1) + 1\Psi(\mathcal{M}_2) + 3\Psi(\mathcal{M}_3)$

Substitute Values:  $1\Psi(\mathcal{M}_1) + 1\Psi(\mathcal{M}_2) + 3\Psi(\mathcal{M}_3) = \begin{bmatrix} 9 & 11 \\ 8 & 14 \end{bmatrix} + \begin{bmatrix} 42 & 36 \\ 4 & 23 \end{bmatrix} + \begin{bmatrix} 15 & 12 \\ 3 & 18 \end{bmatrix}$

Solve:  $\Psi \left( \begin{bmatrix} 7 & 4 \\ 6 & 3 \end{bmatrix} \right) = \begin{bmatrix} 66 & 59 \\ 15 & 55 \end{bmatrix}$



# Determinants (how to find them)

**2x2:** easy formula!

$$\det \left( \begin{bmatrix} a & b \\ c & d \end{bmatrix} \right) = ad - bc$$

**Triangular:** multiply all of the diagonal entries together

**Otherwise:** cofactor expansion

**Note:** if the matrix  $A$  is not invertible,  $\det(A) = 0$  ← this is the definition of a determinant!

# Properties of determinants

**(Replacement)** Adding a multiple of one row to another row *does not change* the determinant.

**(Interchange)** Interchanging two different rows *reverses the sign* of the determinant.

**(Scaling)** Multiplying all entries in a row by  $s$ , *multiplies* the determinant by  $s$ .

These three things also apply to the columns of a matrix!

*Let  $A, B$  be two  $n \times n$ -matrices. Then  $\det(AB) = \det(A) \det(B)$*

*If  $A$  is invertible, then  $\det(A^{-1}) = \frac{1}{\det(A)}$*

*Let  $A$  be an  $n \times n$ -matrix. Then  $\det(A^T) = \det(A)$*

# Eigenvectors and Eigenvalues

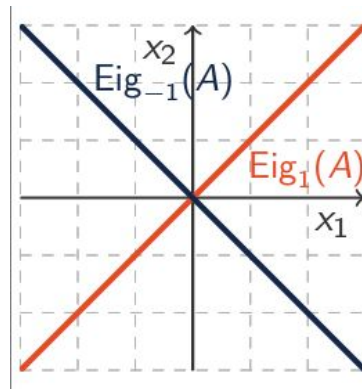
An **eigenvector** of  $A$  is a **nonzero**  $\mathbf{v} \in \mathbb{R}^n$   
such that

$$A\mathbf{v} = \lambda\mathbf{v}$$

← eigenvalue

An eigenspace is all the eigenvectors associated with a specific eigenvalue.

$$A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$



$$A \begin{bmatrix} x \\ x \end{bmatrix} = 1 \cdot \begin{bmatrix} x \\ x \end{bmatrix}$$

$$A \begin{bmatrix} -x \\ x \end{bmatrix} = -1 \cdot \begin{bmatrix} -x \\ x \end{bmatrix}$$

Eigenvectors are always linearly independent!

# Properties of Eigenvalues and Eigenvectors

For a 2x2 matrix:

$$p(\lambda) = \lambda^2 - \text{Tr}(A)\lambda + \det(A)$$

## Multiplicity:

- **Algebraic** multiplicity is the multiplicity of  $\lambda$  in the characteristic polynomial
- **Geometric** multiplicity is the dimension of the eigenspace of  $\lambda$

**Trace:** the sum of the diagonal entries of a matrix

- $\text{Tr}(A)$  = sum of all eigenvalues
- $\det(A)$  = product of all eigenvalues

# Markov Matrices

$$\begin{bmatrix} 0 & .25 & .4 \\ 1 & .25 & .2 \\ 0 & .5 & .4 \end{bmatrix}$$

**Definition:** a square matrix with non-negative entries where the sum of terms in each column is 1

A **probability vector** has entries that add up to 1

The  $\lambda$  of a Markov Matrix:

- 1 is always an eigenvalue, and the corresponding eigenvector is called **stationary**
- All other  $|\lambda| \leq 1$

# Diagonalization

$$P = [\mathbf{v}_1 \quad \dots \quad \mathbf{v}_n]$$

$\mathbf{v}$  are eigenvectors

$$D = \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{bmatrix}$$

For a matrix  $A$  to be diagonalizable:

- $A$  must be square
- $A$  must have as many unique eigenvectors as rows/columns (i.e. it has an eigenbasis)
- $A = PDP^{-1}$

Observe that

$$A = PDP^{-1} = I_{\mathcal{E}_n, \mathcal{B}} D I_{\mathcal{B}, \mathcal{E}_n}$$

Where  $\mathcal{B}$  is the eigenbasis  $\rightarrow$   
diagonalizing is a base change to the eigenbasis

# Matrix Powers and Matrix Exponential

$$e^x = 1 + \frac{x}{1!} + \frac{x^2}{2!} + \frac{x^3}{3!} + \dots$$

**Matrix power:** diagonal matrices are easy!

$$A^m = P D^m P^{-1}$$

Where  $D^m = \begin{bmatrix} (\lambda_1)^m & & \\ & \ddots & \\ & & (\lambda_n)^m \end{bmatrix}$

**Matrix exponential:**

$$e^{At} = I + At + \frac{(At)^2}{2!} + \frac{(At)^3}{3!} + \dots$$

$$e^{At} = P e^{Dt} P^{-1}$$

# Linear Differential Equations

$$\frac{d\mathbf{u}}{dt} = A\mathbf{u}$$

With initial condition:

$$\mathbf{u}(0) = \mathbf{v}$$

Let  $A$  be an  $n \times n$  matrix and  $\mathbf{v} \in \mathbb{R}^n$

The solution of the differential equation  $\frac{d\mathbf{u}}{dt} = A\mathbf{u}$  with initial condition  $\mathbf{u}(0) = \mathbf{v}$  is  $\mathbf{u}(t) = e^{At}\mathbf{v}$

If  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$  is an eigenbasis of  $A$ :

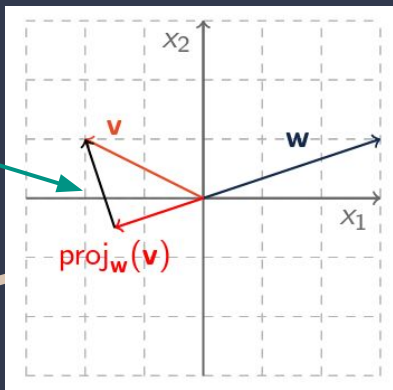
$$e^{At}\mathbf{v} = c_1 e^{\lambda_1 t} \mathbf{v}_1 + \dots + c_n e^{\lambda_n t} \mathbf{v}_n$$



# Vector Projections

Projection of  $\mathbf{v}$  onto  $\mathbf{w}$

$$\text{proj}_{\mathbf{w}}(\mathbf{v}) := \frac{\mathbf{w} \cdot \mathbf{v}}{\mathbf{w} \cdot \mathbf{w}} \mathbf{w}$$



Projecting  $\mathbf{v}$  onto  $\mathbf{w}$  yields the vector in  $\text{span}(\mathbf{w})$  that is closest to  $\mathbf{v}$ .

The **error term** is  $\mathbf{v} - \text{proj}_{\mathbf{w}}(\mathbf{v})$  and is in  $\text{span}(\mathbf{w})^\perp$

Can also use:

$$\text{proj}_{\mathbf{w}}(\mathbf{v}) = \left( \frac{1}{\mathbf{w} \cdot \mathbf{w}} \mathbf{w} \mathbf{w}^T \right) \mathbf{v}$$

Where the boxed term is called the orthogonal projection matrix onto  $\text{span}(\mathbf{w})$

# Subspace Projections

Let  $W$  be a subspace of  $\mathbb{R}^n$  and  $\mathbf{v} \in \mathbb{R}^n$ . Then  $\mathbf{v}$  can be written *uniquely* as

$$\mathbf{v} = \underbrace{\hat{\mathbf{v}}}_{\text{in } W} + \underbrace{\mathbf{v}^\perp}_{\text{in } W^\perp}$$

$\hat{\mathbf{v}}$  is calculated by projecting  $\mathbf{v}$  onto an orthogonal basis of  $W$

$P_W$  is the orthogonal projection matrix for subspace  $W$ . Calculate  $P_W$  by projecting each column of the identity matrix onto  $W$  and join them all in a matrix

$$Q = I - P_W, \text{ where } I \text{ is the identity. Then } P_{W^\perp} = Q$$

# Least Squares Solutions:

Trying to minimize the distance between  $A\mathbf{x}$  and  $\mathbf{b}$  for an inconsistent system

$$A\hat{\mathbf{x}} = \text{proj}_{\text{Col}(A)}(\mathbf{b})$$

LSQ  
solution

General algorithm:

$$A^T A \hat{\mathbf{x}} = A^T \mathbf{b}$$

Find  $A^T$  and  $A^T A$ , then solve the above system with any method you prefer.

For linear regressions:

$$\begin{matrix} A \\ \swarrow \end{matrix} \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ 1 & x_3 \\ 1 & x_4 \end{bmatrix} \begin{matrix} \downarrow \\ \hat{\mathbf{x}} \end{matrix} \begin{bmatrix} \beta_1 \\ \beta_2 \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \end{bmatrix} \begin{matrix} \nwarrow \mathbf{b} \\ \text{observation vector } \mathbf{y} \end{matrix}$$

design matrix  $X$

The shape of the design matrix depends on the problem!

# Gram-Schmidt Method

**Algorithm.** (Gram-Schmidt orthonormalization) Given a basis  $\mathbf{a}_1, \dots, \mathbf{a}_m$ , produce an orthogonal basis  $\mathbf{b}_1, \dots, \mathbf{b}_m$  and an orthonormal basis  $\mathbf{q}_1, \dots, \mathbf{q}_m$ .

$$\mathbf{b}_1 = \mathbf{a}_1,$$

$$\mathbf{b}_2 = \mathbf{a}_2 - \underbrace{\text{proj}_{\text{span}(\mathbf{q}_1)}(\mathbf{a}_2)}_{=(\mathbf{a}_2 \cdot \mathbf{q}_1)\mathbf{q}_1},$$

$$\mathbf{b}_3 = \mathbf{a}_3 - \underbrace{\text{proj}_{\text{span}(\mathbf{q}_1, \mathbf{q}_2)}(\mathbf{a}_3)}_{(\mathbf{a}_3 \cdot \mathbf{q}_1)\mathbf{q}_1 + (\mathbf{a}_3 \cdot \mathbf{q}_2)\mathbf{q}_2}$$

$$\mathbf{q}_1 = \frac{\mathbf{b}_1}{\|\mathbf{b}_1\|}$$

$$\mathbf{q}_2 = \frac{\mathbf{b}_2}{\|\mathbf{b}_2\|}$$

$$\mathbf{q}_3 = \frac{\mathbf{b}_3}{\|\mathbf{b}_3\|}$$

- QR Decomposition: Let A be an  $m \times n$  matrix of rank n.
  - There is an  $m \times n$ -matrix Q with orthonormal columns
  - An upper triangular  $n \times n$  invertible matrix R such that  $A = QR$ .

$$\begin{matrix} \begin{bmatrix} \mathbf{q}_1 & \mathbf{q}_2 & \mathbf{q}_3 \end{bmatrix} \\ Q \end{matrix} \begin{matrix} \begin{bmatrix} \mathbf{a}_1 \cdot \mathbf{q}_1 & \mathbf{a}_2 \cdot \mathbf{q}_1 & \mathbf{a}_3 \cdot \mathbf{q}_1 \\ 0 & \mathbf{a}_2 \cdot \mathbf{q}_2 & \mathbf{a}_3 \cdot \mathbf{q}_2 \\ 0 & 0 & \mathbf{a}_3 \cdot \mathbf{q}_3 \end{bmatrix} \\ R \end{matrix}$$

# Spectral Theorem

**Theorem 84.** *Let  $A$  be a symmetric  $n \times n$  matrix. Then  $A$  has an orthonormal basis of eigenvectors.*

Orthonormal basis: all vectors are orthogonal (perpendicular) to each other and dot product of themselves = 1

**Theorem 85.** *Let  $A$  be a symmetric  $n \times n$  matrix. Then there is a diagonal matrix  $D$  and a matrix  $Q$  with orthonormal columns such that  $A = QDQ^T$ .*

$$Q^{-1} = Q^T$$

$$A = \begin{bmatrix} 3 & 1 \\ 1 & 3 \end{bmatrix}$$

$$\lambda_1 = 2: \text{ Eigenvector } \mathbf{v}_1 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}. \text{ Normalized, we get } \mathbf{q}_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$\lambda_2 = 4: \text{ Eigenvector } \mathbf{v}_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}. \text{ Normalized, we get } \mathbf{q}_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}.$$

$$D = \begin{bmatrix} 2 & 0 \\ 0 & 4 \end{bmatrix} \text{ and } Q = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix}$$

# Singular Value Decomposition

**Definition.** Let  $A$  be an  $m \times n$  matrix. A **singular value decomposition** of  $A$  is a decomposition  $A = U\Sigma V^T$  where

- ➡  $U$  is an  $m \times m$  matrix with orthonormal columns,
- ➡  $\Sigma$  is an  $m \times n$  rectangular diagonal matrix with non-negative numbers on the diagonal,
- ➡  $V$  is an  $n \times n$  matrix with orthonormal columns.

**Remark.** The diagonal entries  $\sigma_i = \Sigma_{ii}$  which are positive are called the **singular values** of  $A$ . We usually arrange them in decreasing order, that is  $\sigma_1 \geq \sigma_2 \geq \dots$

# SVD Algorithm

$$A = \begin{bmatrix} -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix}$$

$$A^T A = \begin{bmatrix} 1 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 1 \end{bmatrix}$$

Eigenvalues:  $\lambda_1 = 3, \lambda_2 = 1, \lambda_3 = 0$

Eigenbasis:  $\underbrace{\begin{bmatrix} \frac{1}{\sqrt{6}} \\ -\frac{2}{\sqrt{6}} \\ \frac{1}{\sqrt{6}} \end{bmatrix}}_{:=\mathbf{v}_1}, \underbrace{\begin{bmatrix} -\frac{1}{\sqrt{2}} \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix}}_{:=\mathbf{v}_2}, \underbrace{\begin{bmatrix} \frac{1}{\sqrt{3}} \\ \frac{1}{\sqrt{3}} \\ \frac{1}{\sqrt{3}} \end{bmatrix}}_{:=\mathbf{v}_3}$

Singular values:  $\sigma_1 := \sqrt{3}, \sigma_2 = 1$

$$V = \begin{bmatrix} \frac{1}{\sqrt{6}} & -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{3}} \\ -\frac{2}{\sqrt{6}} & 0 & \frac{1}{\sqrt{3}} \\ \frac{1}{\sqrt{6}} & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{3}} \end{bmatrix}, \Sigma = \begin{bmatrix} \sqrt{3} & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

$$\mathbf{u}_1 := \frac{1}{\sigma_1} A \mathbf{v}_1 = \frac{1}{\sqrt{3}} \begin{bmatrix} -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{6}} \\ -\frac{2}{\sqrt{6}} \\ \frac{1}{\sqrt{6}} \end{bmatrix}$$

$$= \frac{1}{\sqrt{3}} \begin{bmatrix} -\frac{3}{\sqrt{6}} \\ \frac{3}{\sqrt{6}} \end{bmatrix} = \begin{bmatrix} -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}$$

$$\mathbf{u}_2 = \frac{1}{\sigma_2} A \mathbf{v}_2 = \begin{bmatrix} -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} -\frac{1}{\sqrt{2}} \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}$$

$$\leadsto U = \begin{bmatrix} -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix}$$

Let  $A$  be an  $m \times n$  matrix with rank  $r$

1. Find orthonormal eigenbasis  $(\mathbf{v}_1, \dots, \mathbf{v}_n)$  of  $A^T A$  with eigenvalues  $\lambda_1 \geq \dots \geq \lambda_r > \lambda_{r+1} = 0 = \dots = \lambda_n$ .
2. Set  $\sigma_i = \sqrt{\lambda_i}$  for  $i = 1, \dots, n$ .
3. Set  $\mathbf{u}_1 = \frac{1}{\sigma_1} A \mathbf{v}_1, \dots, \mathbf{u}_r = \frac{1}{\sigma_r} A \mathbf{v}_r$
4. Find  $\mathbf{u}_{r+1}, \dots, \mathbf{u}_m \in \mathbb{R}^m$  such that  $(\mathbf{u}_1, \dots, \mathbf{u}_m)$  is an orthonormal basis of  $\mathbb{R}^m$
- 5.

$$U = [\mathbf{u}_1 \quad \dots \quad \mathbf{u}_m], \quad \Sigma = \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_{\min\{m,n\}} \end{bmatrix}, \quad V = [\mathbf{v}_1 \quad \dots \quad \mathbf{v}_n]$$

**Theorem 86.** Let  $A$  be an  $m \times n$  matrix with rank  $r$ , and let  $U = [\mathbf{u}_1 \quad \dots \quad \mathbf{u}_m]$ ,  $V = [\mathbf{v}_1 \quad \dots \quad \mathbf{v}_n]$ ,  $\Sigma$  be such that  $A = U \Sigma V^T$  is a SVD of  $A$ . Then

➡  $(\mathbf{u}_1, \dots, \mathbf{u}_r)$  is a basis of  $\text{Col}(A)$ .

➡  $(\mathbf{v}_1, \dots, \mathbf{v}_r)$  is a basis of  $\text{Col}(A^T)$ .

➡  $(\mathbf{u}_{r+1}, \dots, \mathbf{u}_m)$  is a basis of  $\text{Nul}(A^T)$ .

➡  $(\mathbf{v}_{r+1}, \dots, \mathbf{v}_n)$  is a basis of  $\text{Nul}(A)$ .

# You Try: SVD

$$A = U\Sigma V^T$$

where:  $A = \begin{bmatrix} 0 & 1 \\ 2 & 2 \\ 1 & 0 \end{bmatrix}$

$$V = \frac{\sqrt{2}}{2} \begin{bmatrix} -1 & -1 \\ -1 & 1 \end{bmatrix}$$

Solve for the matrices  $U$  and  $\Sigma$

Hint:  $A^T A$  has  $\lambda_1 = 9, \lambda_2 = 1$

## SVD Algorithm:

Let  $A$  be an  $m \times n$  matrix with rank  $r$

1. Find orthonormal eigenbasis  $(\mathbf{v}_1, \dots, \mathbf{v}_n)$  of  $A^T A$  with eigenvalues  $\lambda_1 \geq \dots \geq \lambda_r > \lambda_{r+1} = 0 = \dots = \lambda_n$ .
2. Set  $\sigma_i = \sqrt{\lambda_i}$  for  $i = 1, \dots, n$ .
3. Set  $\mathbf{u}_1 = \frac{1}{\sigma_1} A \mathbf{v}_1, \dots, \mathbf{u}_r = \frac{1}{\sigma_r} A \mathbf{v}_r$
4. Find  $\mathbf{u}_{r+1}, \dots, \mathbf{u}_m \in \mathbb{R}^m$  such that  $(\mathbf{u}_1, \dots, \mathbf{u}_m)$
- 5.

$$U = [\mathbf{u}_1 \quad \dots \quad \mathbf{u}_m], \quad \Sigma = \begin{bmatrix} \sigma_1 & & & \\ & \ddots & & \\ & & \sigma_{\min\{m,n\}} & \\ & & & 0 \end{bmatrix}, \quad V = [\mathbf{v}_1 \quad \dots \quad \mathbf{v}_n]$$



# Solution: SVD

$$I) \quad A^T A = \begin{bmatrix} 0 & 2 & 1 \\ 1 & 2 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 2 & 2 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 5 & 4 \\ 4 & 5 \end{bmatrix} \quad II) \quad \text{Find eigenvalues: } p_A(\lambda) = (5 - \lambda)^2 - 16 = (\lambda - 9)(\lambda - 1) \\ \lambda = 9, 1 \Rightarrow \sigma = 3, 1$$

$$III) \quad \text{With known singular values: } \Sigma = \begin{bmatrix} \sigma_1 & 0 \\ 0 & \sigma_2 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 3 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}$$

$$IV) \quad \vec{u}_1 = \frac{1}{\sigma_1} A \vec{v}_1 = \frac{1}{3} \frac{\sqrt{2}}{2} \begin{bmatrix} 0 & 1 \\ 2 & 2 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} -1 \\ -1 \end{bmatrix} = \frac{\sqrt{2}}{6} \begin{bmatrix} -1 \\ -4 \\ -1 \end{bmatrix} \quad V) \quad \vec{u}_2 = \frac{1}{\sigma_2} A \vec{v}_1 = \frac{1}{1} \frac{\sqrt{2}}{2} \begin{bmatrix} 0 & 1 \\ 2 & 2 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \frac{\sqrt{2}}{2} \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

$$VI) \quad \text{calculating a 3rd orthonormal vector: } \vec{u}_3 = \frac{1}{3} \begin{bmatrix} 2 \\ -1 \\ 2 \end{bmatrix} \quad VII) \quad U = [\vec{u}_1 \quad \vec{u}_2 \quad \vec{u}_3]$$

# Low rank approximation via SVD

**Theorem 87.** Let  $A$  be an  $m \times n$  matrix with rank  $r$ , and let  $U = [\mathbf{u}_1 \ \dots \ \mathbf{u}_m]$ ,  $V = [\mathbf{v}_1 \ \dots \ \mathbf{v}_n]$  be matrices with with orthonormal columns and  $\Sigma$  be a rectangular diagonal  $m \times n$  matrix such that  $A = U\Sigma V^T$  is an SVD of  $A$ . Then

$$\begin{aligned} A &= \sigma_1 \mathbf{u}_1 \mathbf{v}_1^T + \sigma_2 \mathbf{u}_2 \mathbf{v}_2^T + \dots + \sigma_r \mathbf{u}_r \mathbf{v}_r^T \\ &= [\mathbf{u}_1 \ \dots \ \mathbf{u}_r] \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_r \end{bmatrix} [\mathbf{v}_1 \ \dots \ \mathbf{v}_r]^T \end{aligned}$$

# Compact SVD

For  $k \leq r$ , define

$$A_k = \sigma_1 \mathbf{u}_1 \mathbf{v}_1^T + \sigma_2 \mathbf{u}_2 \mathbf{v}_2^T + \cdots + \sigma_k \mathbf{u}_k \mathbf{v}_k^T$$

If  $\sigma_1 \gg \sigma_2 \gg \dots$ , Then,  $A_k$  is a good approx.  
since most of the information is  
inside of first term

**Definition.** Let  $A$  be an  $m \times n$  matrix with rank  $r$ . A **compact singular value decomposition** of  $A$  is a decomposition  $A = U_c \Sigma_c V_c^T$  where

- ➡  $U_c = [\mathbf{u}_1 \ \dots \ \mathbf{u}_r]$  is an  $m \times r$  matrix with orthonormal columns,
- ➡  $\Sigma_c$  is an  $r \times r$  diagonal matrix with positive diagonal elements,
- ➡  $V_c = [\mathbf{v}_1 \ \dots \ \mathbf{v}_r]$  is an  $n \times r$  matrix with orthonormal columns.

$$\text{rank} = 2$$
$$\text{SVD} = \begin{bmatrix} -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} = \begin{bmatrix} -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} \sqrt{3} & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{6}} & -\frac{2}{\sqrt{6}} & \frac{1}{\sqrt{6}} \\ -\frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{3}} & \frac{1}{\sqrt{3}} & \frac{1}{\sqrt{3}} \end{bmatrix}$$

# Pseudo Inverse

**Definition.** Let  $A$  be an  $m \times n$  matrix with rank  $r$ . Given the compact singular value decomposition  $A = U_c \Sigma_c V_c^T$  where

- ➡  $U_c = [\mathbf{u}_1 \ \dots \ \mathbf{u}_r]$  is an  $m \times r$  matrix with orthonormal columns,
- ➡  $\Sigma_c$  is an  $r \times r$  diagonal matrix with positive diagonal elements,
- ➡  $V_c = [\mathbf{v}_1 \ \dots \ \mathbf{v}_r]$  is an  $n \times r$  matrix with orthonormal columns,

**pseudoinverse**  $A^+$  of  $A$  as  $V_c \Sigma_c^{-1} U_c^T$ .

**Theorem 88.** Let  $\mathbf{v} \in \text{Col}(A^T)$  and  $\mathbf{w} \in \text{Col}(A)$ . Then  $A^+ A \mathbf{v} = \mathbf{v}$  and  $A A^+ \mathbf{w} = \mathbf{w}$

**Theorem 89.** Let  $A$  be an  $m \times n$  matrix and let  $\mathbf{b} \in \mathbb{R}^m$ . Then  $A^+ \mathbf{b}$  is the LSQ solution of  $A \mathbf{x} = \mathbf{b}$  (with minimum length).

# Tips on Approaching Conceptual Questions

**What topic is the question asking about?**

Not always immediately apparent. Think about the relevant theorems: is it a vector or a matrix? Is the matrix invertible? Is the matrix orthonormal?

**For true/false questions:**

Look for counter examples. Try easy test cases like  $\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$  and  $\begin{pmatrix} 1 & 1 \\ 0 & 0 \end{pmatrix}$  to prove false

If you think the statement is true, try to connect theorems by breaking down what each part of the statement means

# Conceptual Question Example 1

17. (5 points) Let  $A$  be an  $n \times n$  matrix. Consider the following statements:

(T1) If  $A$  is not the zero matrix, then  $A^2$  is also not the zero matrix.

(T2) If  $A$  is invertible, then  $A^2$  is also invertible.

Which of the statements are ALWAYS TRUE?

- (A) Neither Statement (T1) nor Statement (T2).
- (B) Both Statement (T1) and Statement (T2).
- (C) Only Statement (T2).
- (D) Only Statement (T1).

**Topic:** matrix multiplication and matrix inverses

*T1: FALSE.* Look for a counterexample – pick something 2x2 with a lot of zeros, such as  $\begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$

*T2: TRUE.* To be invertible, a matrix has to have a non-zero determinant

- Recall properties of determinants:  $\det(A^2) = \det(A)^2$
- If  $\det(A)$  is non-zero, so is  $\det(A^2)$

# Conceptual Question Example 2

18. (5 points) Let  $A$  be a diagonalizable  $3 \times 3$  matrix with only two distinct eigenvalues. Which of the following statements is FALSE?

- (A) The matrix  $5A$  is diagonalizable.
- (B) The matrix  $A$  has an eigenbasis.
- (C) There are no more than two linearly independent eigenvectors of  $A$ .
- (D) There is an eigenvalue of  $A$  for which the corresponding eigenspace is spanned by two linearly independent eigenvectors.

**Topic:** diagonalization, eigenvectors

*A: TRUE.* Look at the definition of an eigenvalue:  $A\mathbf{v} = \lambda\mathbf{v}$  – multiplying  $A$  by 5 does not change the vector itself so  $5A$  will also be diagonalizable

*B: TRUE.* This is part of the definition of diagonalizable matrices

*C: FALSE.* If  $A$  has an eigenbasis, it must have **three** linearly independent eigenvectors

*D: TRUE.* If there are only two distinct eigenvalues but there is an eigenbasis, one of the eigenspaces must have a span of 2 eigenvectors

# Professor's Tips (From Spring 2024)

- Realize how important REF & RREF are
  - Help to solve linear systems
  - Number of pivots can help you solve for the dimension of all fundamental subspaces
  - If  $\text{RREF}([A]) = [I]$ ,  $[A]$  is invertible
  - REF serves as a test for linear independence and solves for the basis of the column space
- Apply your understanding of the fundamental subspaces wherever possible
  - Column space is the possible solution set of a linear system
  - Null space is the 0-eigenspace
  - Rank-nullity is important for conceptual questions
  - All decomposition, span, and transformation questions are fundamental subspace questions
  - Know orthogonal complements



# Professor's Tips (From Spring 2024)

- Abstract vector space questions may seem intimidating, but each vector can be written as a column vector and handled normally
  - Matrices, polynomials, etc.
- There are an infinite number of bases for a subspace. How we express a vector is up to us
  - There is nothing special about standard basis except for being convenient
- There is an underlying geometry to all operations in linear algebra
  - Can be used to understand coordinate transforms, determinants, bases, subspaces, decompositions, and more
- Conceptual questions can be solved with applying basic formulas & theorems and inspecting the consequences of them

# Questions?

Good luck on your final exam!



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