

Introducing WayBot

A Wayfinding Assistant Robot for People with Visual Impairments



HUMAN-CENTERED
AUTONOMY LAB

Katie Driggs-Campbell

Assistant Professor

Department of Electrical and Computer Engineering
University of Illinois at Urbana-Champaign

Presenting work in Collaboration with Wendy Rogers,
conducted by Megan Bayles, Aamir Hasan, and Shuijing Liu (and many, many others)

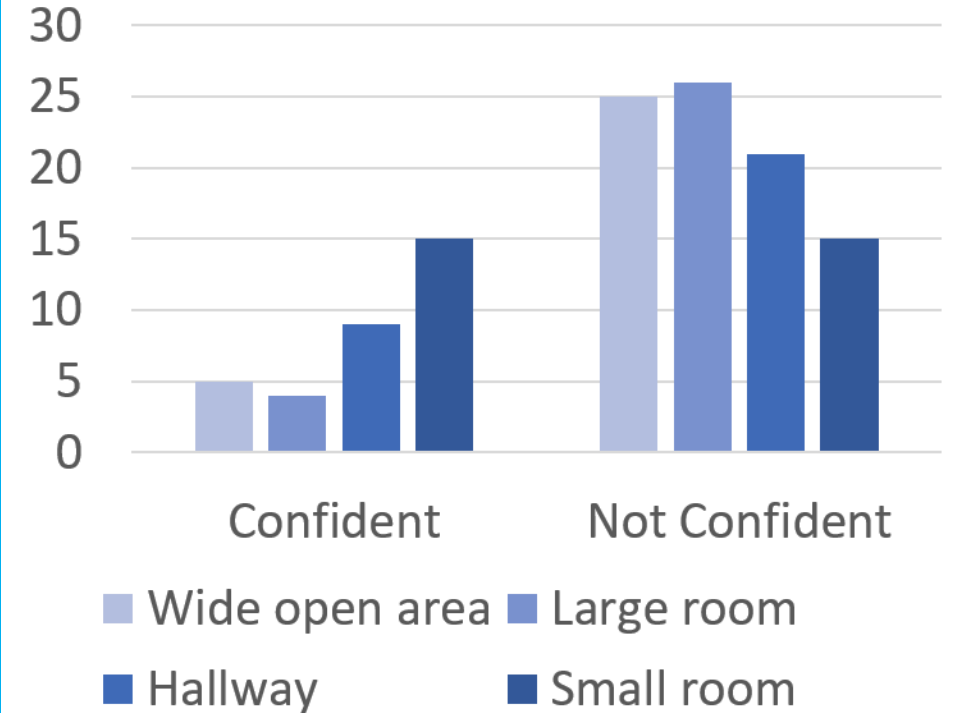
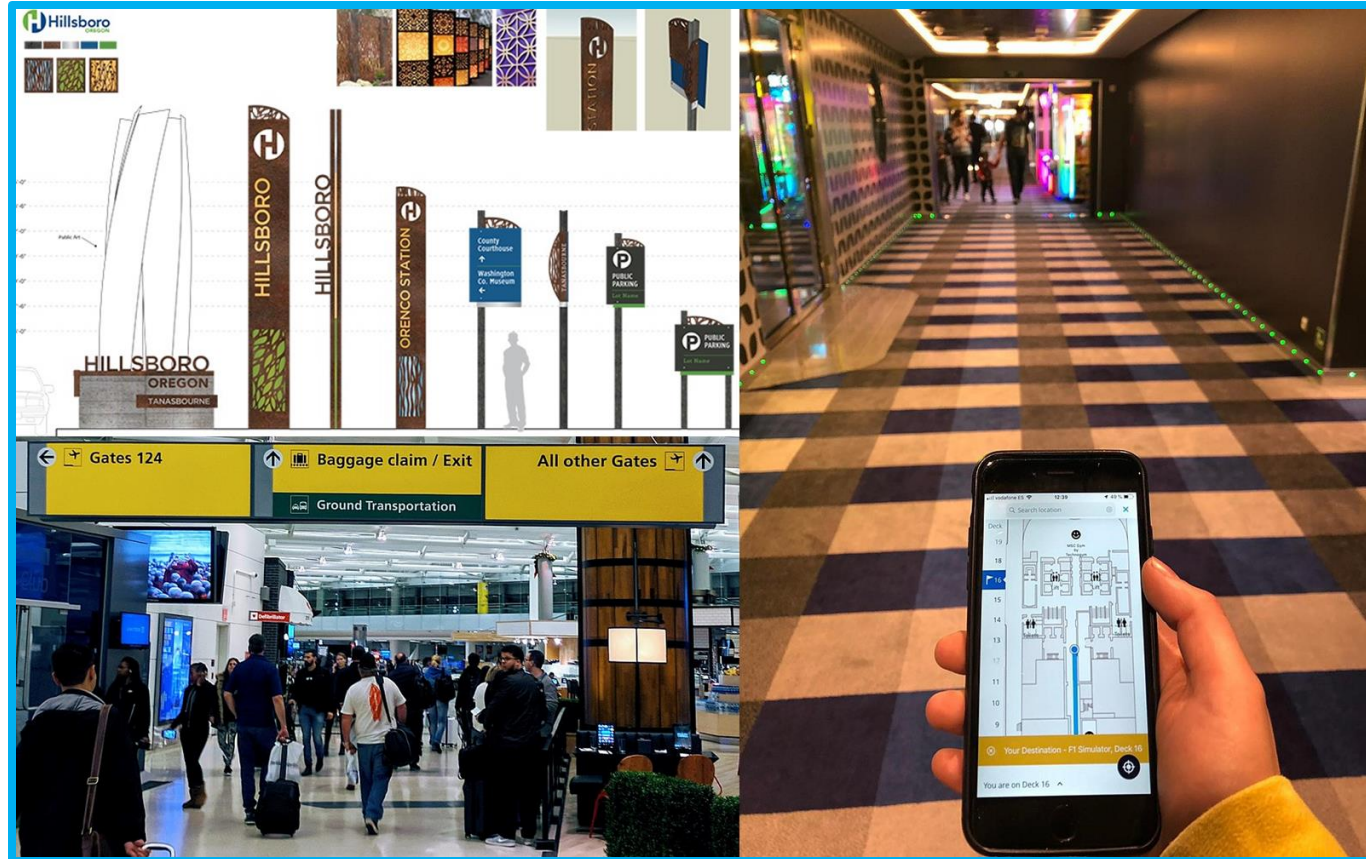


Rehabilitation Engineering Research Center on
Technologies to Support Aging among People with Long-Term Disabilities

TechSage is funded by grant #90REGE0021 from the National Institute on Disability, Independent Living, and Rehabilitation Research (NIDILRR), a Center in the Administration for Community Living (ACL), Department of Health and Human Services (DHHS).

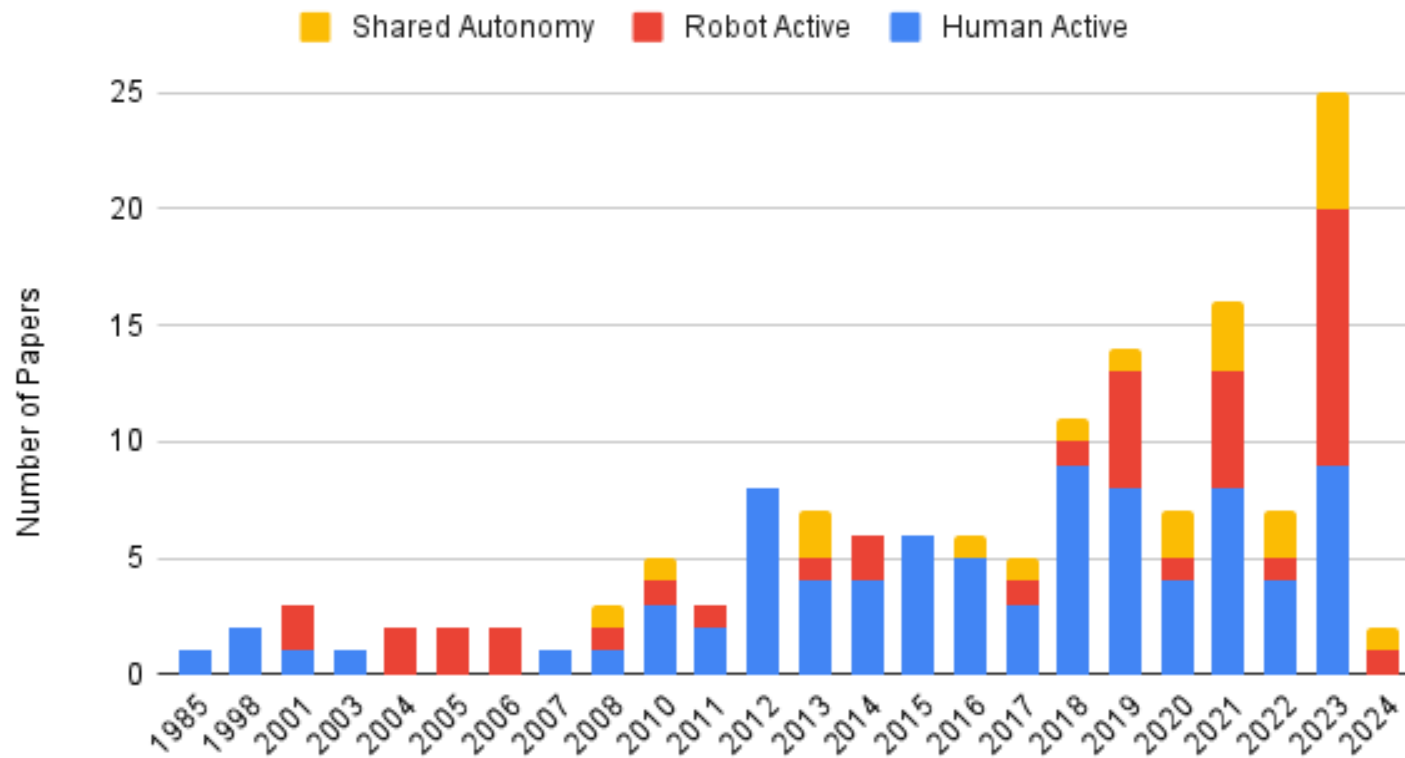


What is wayfinding?



Technology Evolution for Wayfinding Support

Evolution of Active Input



[Cabot, Guerreiro 2019]



Keep an eye out for our forthcoming survey paper:

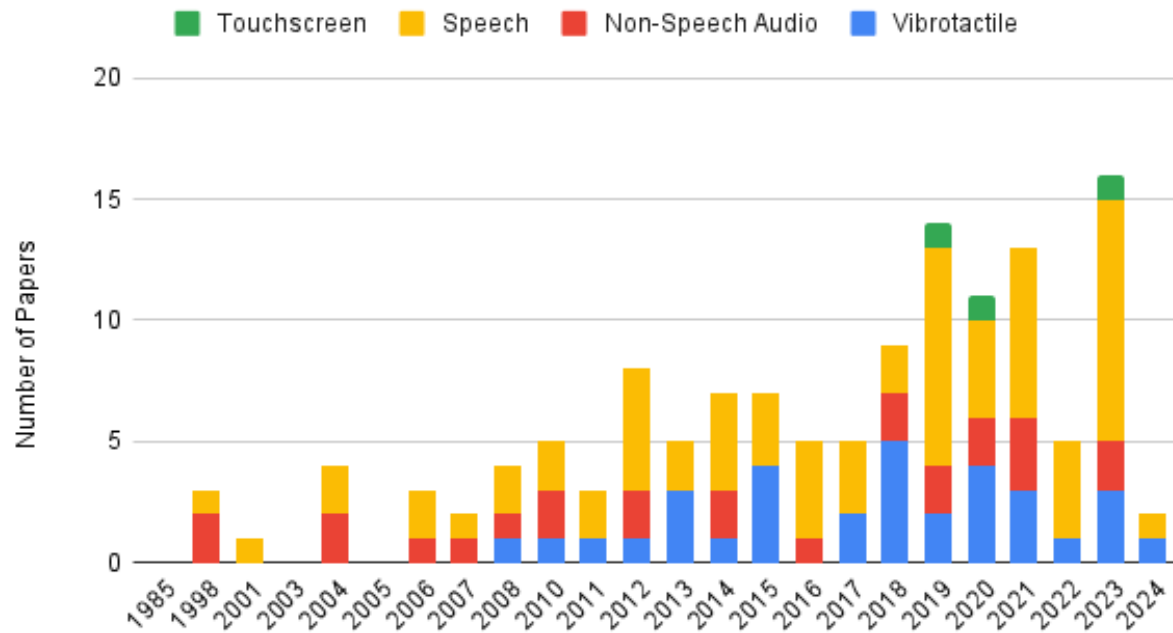
Beyond Canes and Guide Dogs: The status of robot solutions to wayfinding navigating and orienting the visually impaired



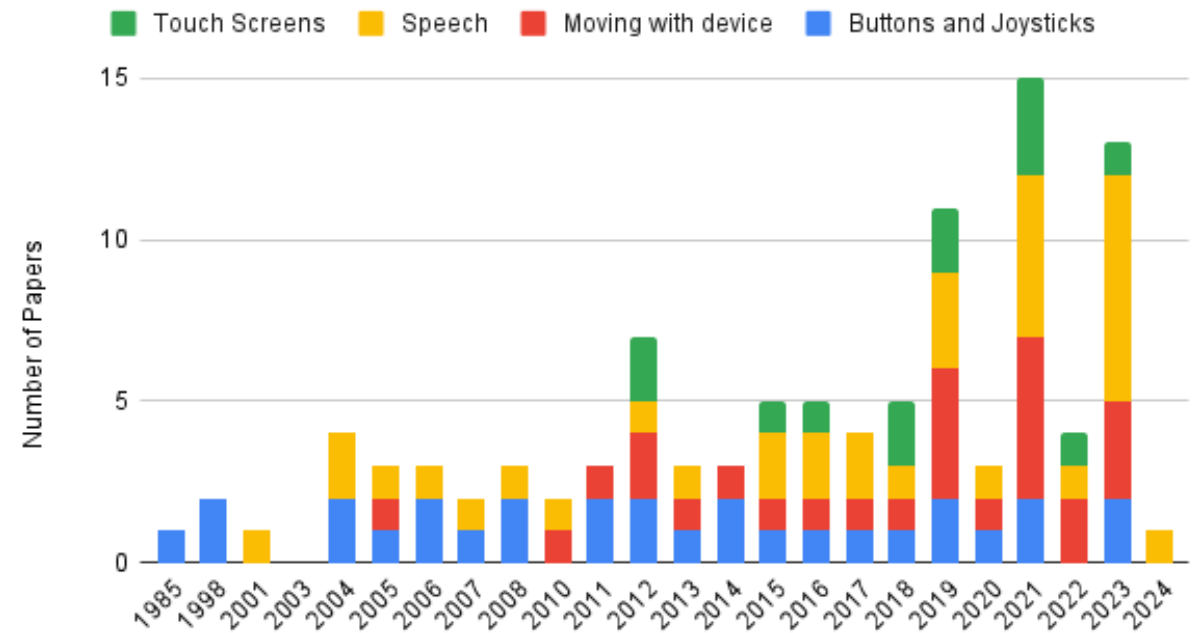
Technology Evolution for Wayfinding Support



Evolution of Robot Feedback



Evolution of User Feedback



Keep an eye out for our forthcoming survey paper:
Beyond Canes and Guide Dogs: The status of robot solutions to wayfinding navigating and orienting the visually impaired

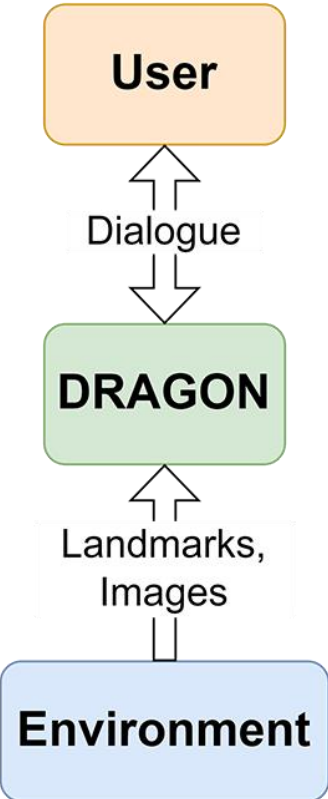


User Informed Design

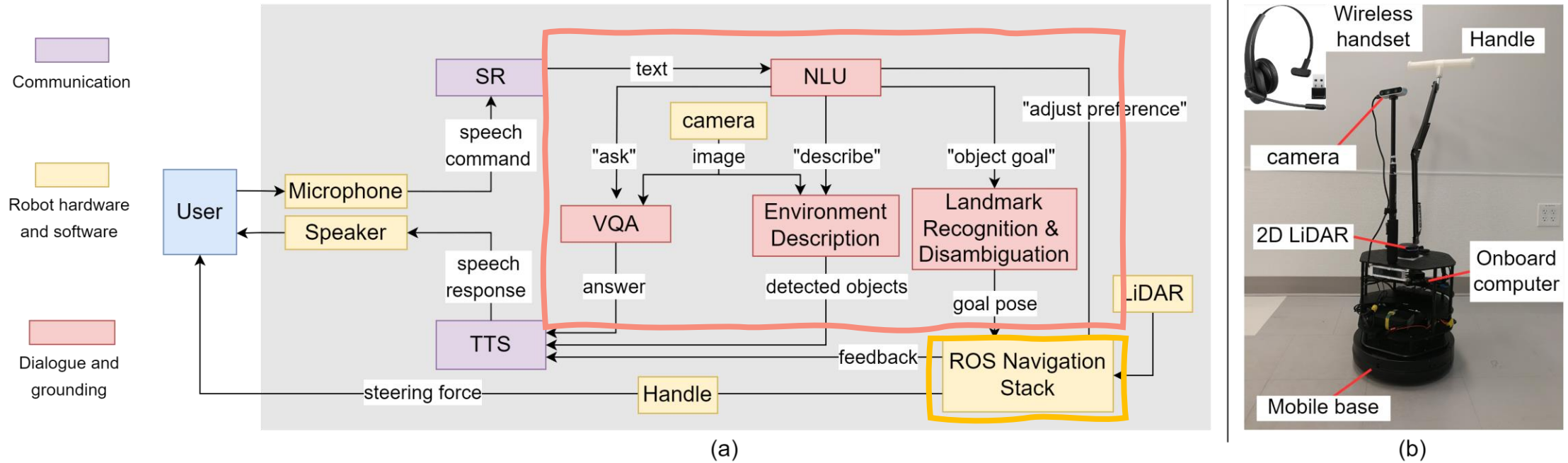
- Conducted user needs assessment study to understanding tools and barriers for wayfinding in familiar, somewhat familiar, and unfamiliar environments
- **Familiar Environments:** little to no help is needed
- **Somewhat Familiar Environments:** Typically, assistance is needed as a *mental map* is built
- **Unfamiliar Environments:** Generally, a guide is needed, especially in less structured settings
- Gained additional insights on sighted guide practices, design preferences, and perceptions on robot assistance



Introducing WayBot

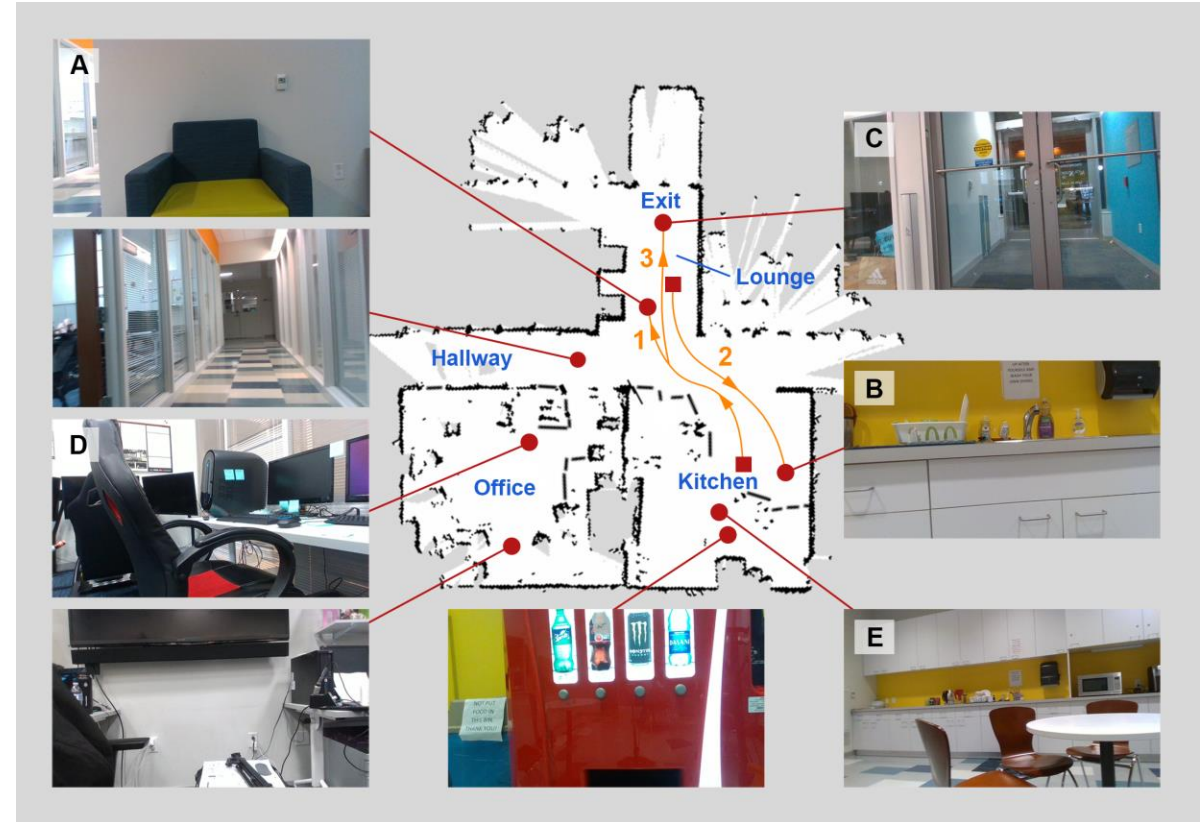


Introducing WayBot



Interactive Communication with WayBot

- **Communication modules:** Speech-to-text and text-to-speech via a headset
- **Visual language grounding modules:**
 - **Landmark recognition:** modify CLIP (Radford et al. 2021) to match language commands to image goals on a map
 - **Environment description:** An object detector (Zhou et al. 2022)
 - **Visual question answering (VQA):** A finetuned VQA model (Kim et al. 2021)



Natural Language Understanding



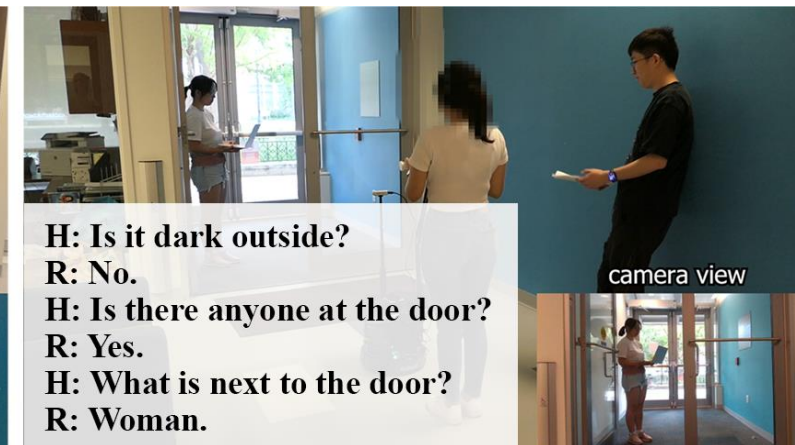
Semantic goal recognition



Speed adjustment



Environment description



VQA



DRAGON: A Dialogue-Based Robot for Assistive Navigation with Visual Language Grounding

Shuijing Liu, Aamir Hasan, Kaiwen Hong, Runxuan Wang,
Peixin Chang, Zachary Mizrachi, Justin Lin,
D. Livingston McPherson, Wendy A. Rogers, Katherine Driggs-Campbell

University of Illinois Urbana-Champaign

* This video contains sound

Thank you!

Katie Driggs-Campbell

krdc@Illinois.edu

www.TechSAgeRERC.org



@TechSAge_RERC



TechSAge RERC



TechSAge RERC



@TechSAgeRERC

Rehabilitation Engineering Research Center on
Technologies to Support Aging among People with Long-Term Disabilities

TechSAge is funded by grant #90REGE0021 from the National Institute on Disability, Independent Living, and Rehabilitation Research (NIDILRR), a Center in the Administration for Community Living (ACL), Department of Health and Human Services (DHHS).

EXTRA SLIDES

