

# Exam 3 Monday Nov. 18!

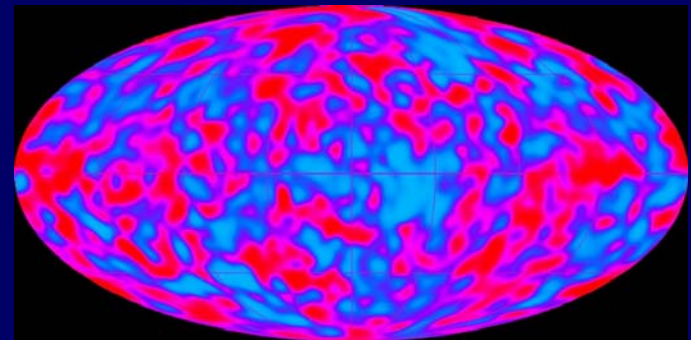
- Material covered
  - Mirrors (Lect. 16) – Resolution (Lect. 22, today)
  - HW 8 – 11
- Review session Sunday, Nov. 17, 2pm, 141 Loomis
  - I will review HE3 from SP13 (EXCEPT material for previous exam: #3-6, 9-11, 14-15) and selections from FA ~~12~~
- Next few lectures
  - Alfredo Sanchez will give Lect. 23 on Wednesday
  - I will be back for Lect. 24 next Monday

# Physics 102: Lecture 22

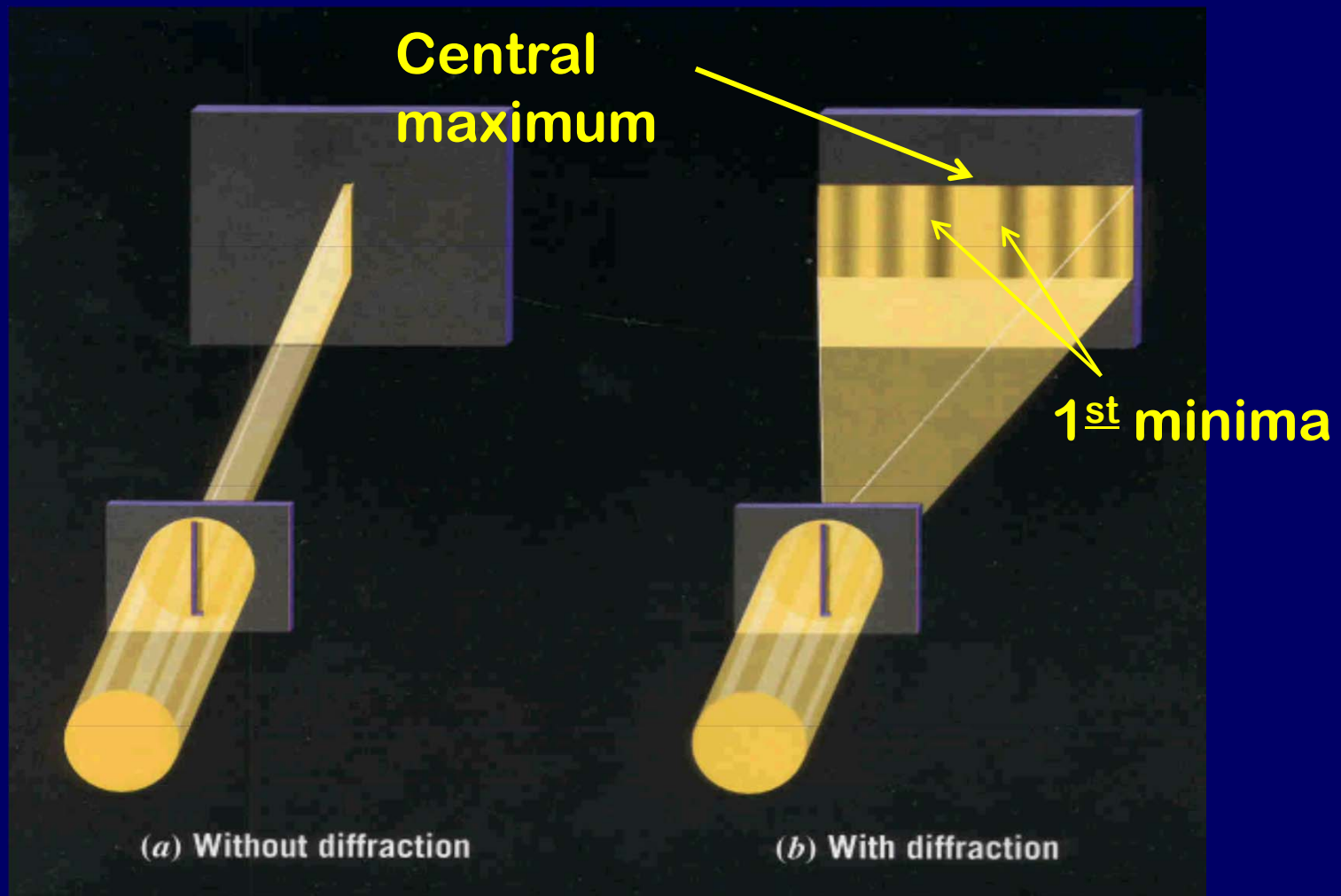
Single Slit Diffraction  
and Resolving Power



Quantum Mechanics:  
Blackbody Radiation &  
Photoelectric Effect

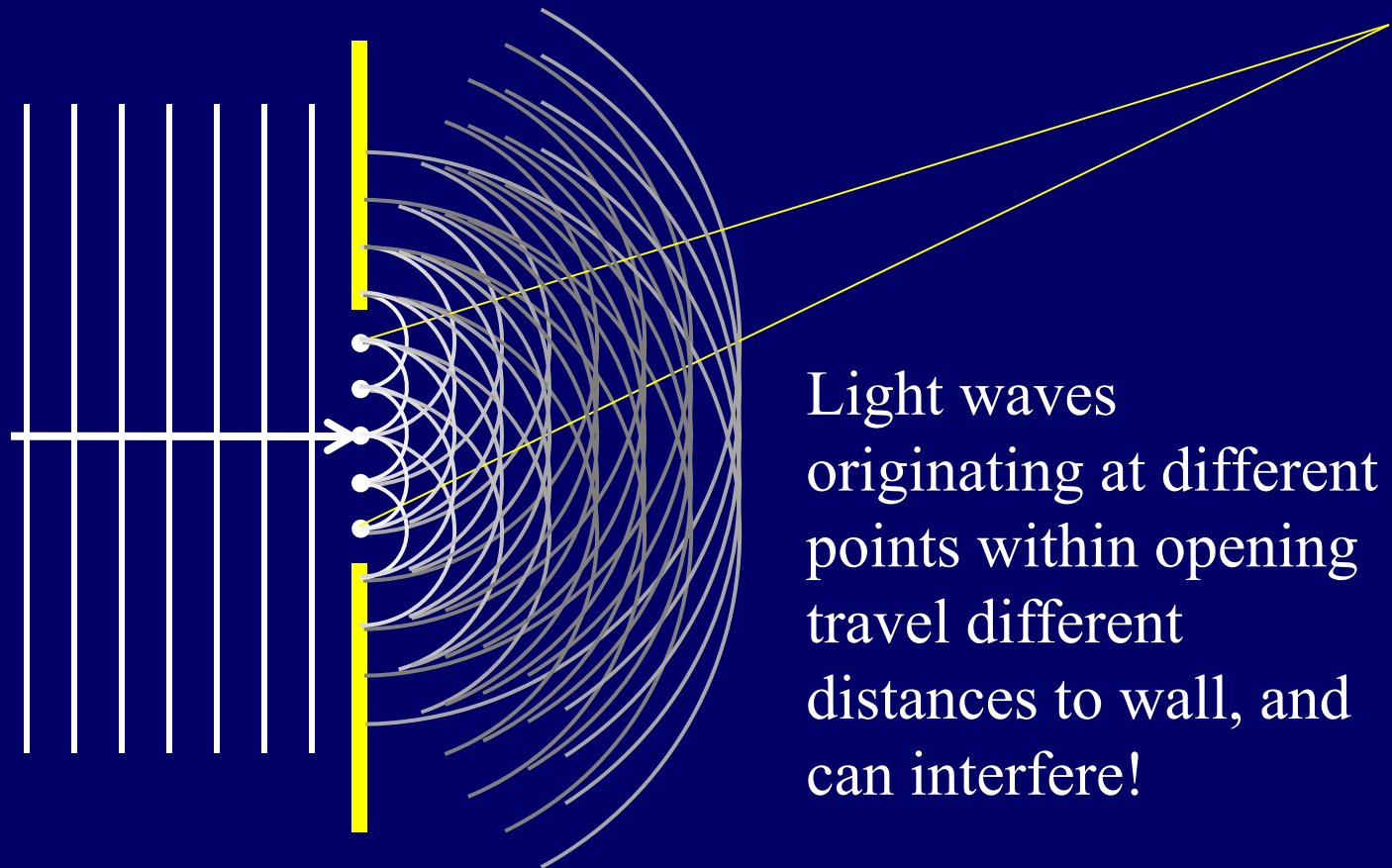


# Recall last time: single-slit diffraction!

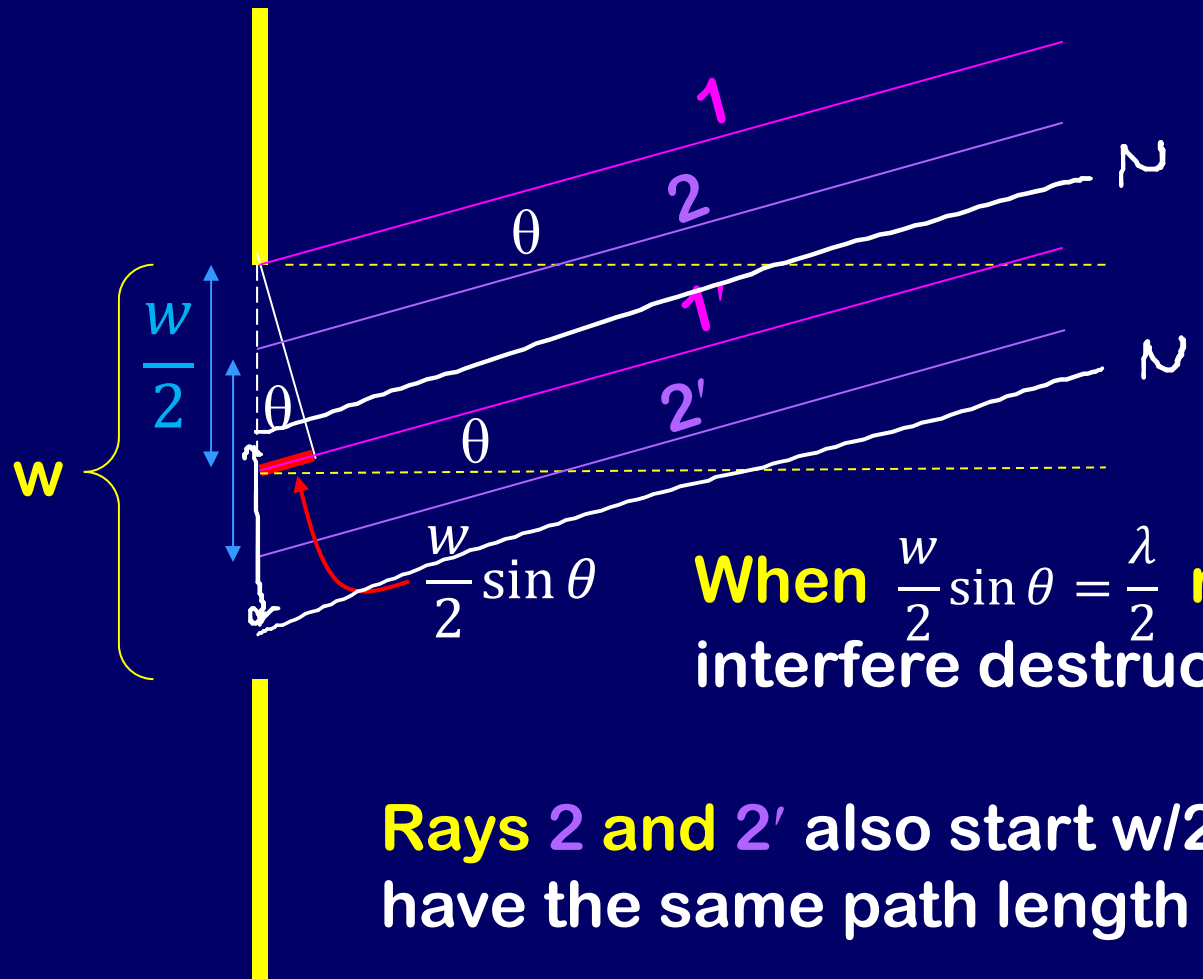
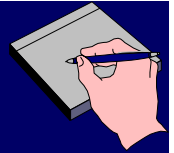


# Diffraction/Huygens' principle

Huygens: Every point on a wave front acts as a source of tiny wavelets that move forward.



# Single Slit Diffraction



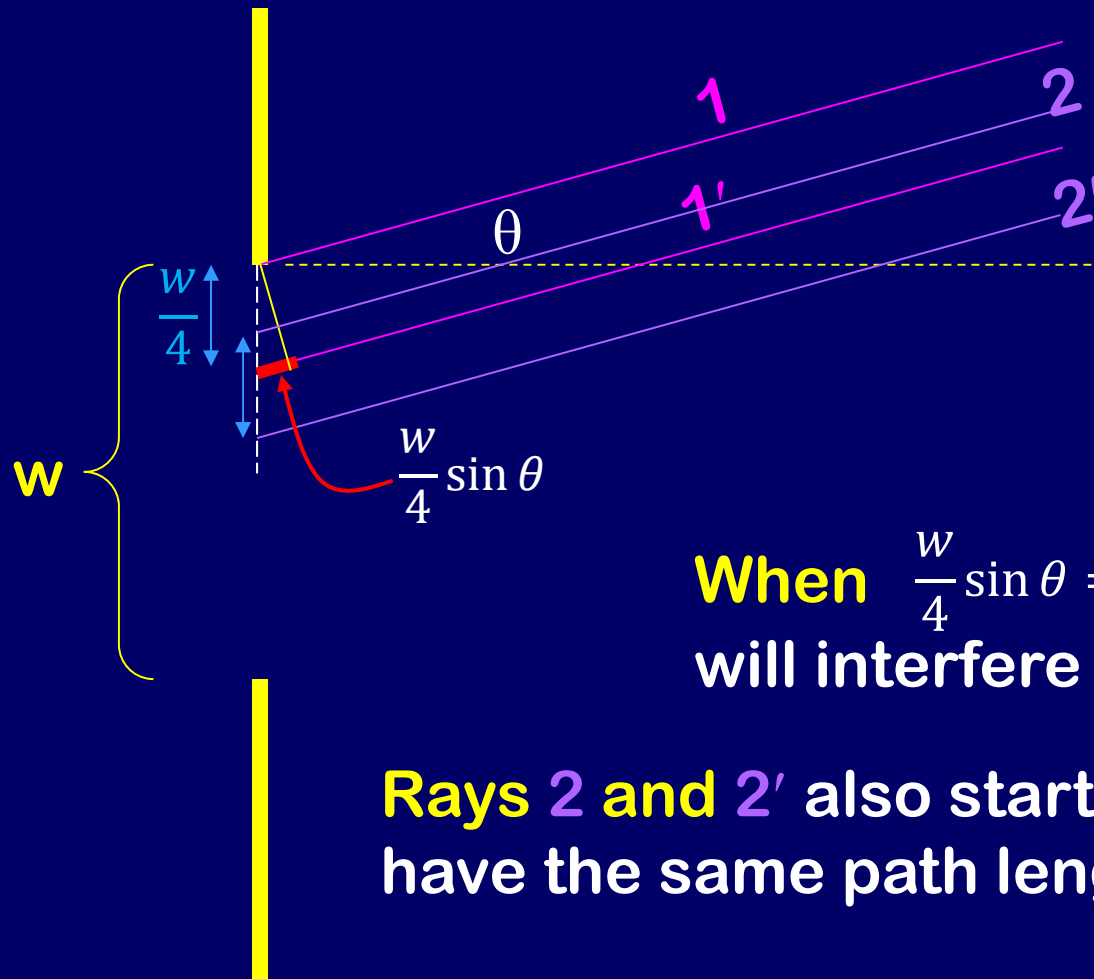
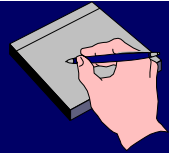
**When**  $\frac{w}{2} \sin \theta = \frac{\lambda}{2}$  **rays 1 and 1'** interfere destructively.

**Rays 2 and 2'** also start  $w/2$  apart and have the same path length difference.

Under this condition, every ray originating in top half of slit interferes destructively with the corresponding ray originating in bottom half.

**1<sup>st</sup> minimum at**  $\sin \theta = \lambda/w$

# Single Slit Diffraction



**When**  $\frac{w}{4} \sin \theta = \frac{\lambda}{2}$  **rays 1 and 1'**  
**will interfere destructively.**

**Rays 2 and 2'** also start  $w/4$  apart and  
have the same path length difference.

Under this condition, every ray originating in top quarter of slit interferes destructively with the corresponding ray originating in second quarter.

# Single Slit Diffraction Summary

Condition for **halves** of slit to destructively interfere

$$\sin \theta = \frac{\lambda}{w}$$

Condition for **quarters** of slit to destructively interfere

$$\sin \theta = 2 \frac{\lambda}{w}$$

Condition for **sixths** of slit to destructively interfere

$$\sin \theta = 3 \frac{\lambda}{w}$$

All together...  $\sin \theta = m \frac{\lambda}{w}$  (**m = ±1, ±2, ±3, ...**)

**THIS FORMULA LOCATES MINIMA!!**

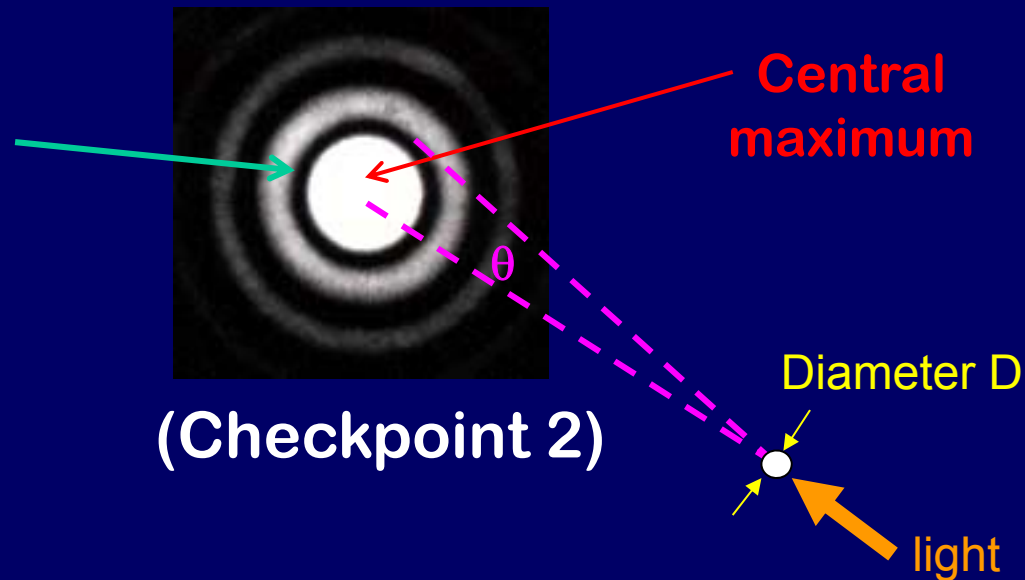
Narrower slit => broader pattern (Checkpoint 1)

Note: interference only occurs when  $w > \lambda$

# Diffraction from Circular Aperture



1<sup>st</sup> diffraction minimum



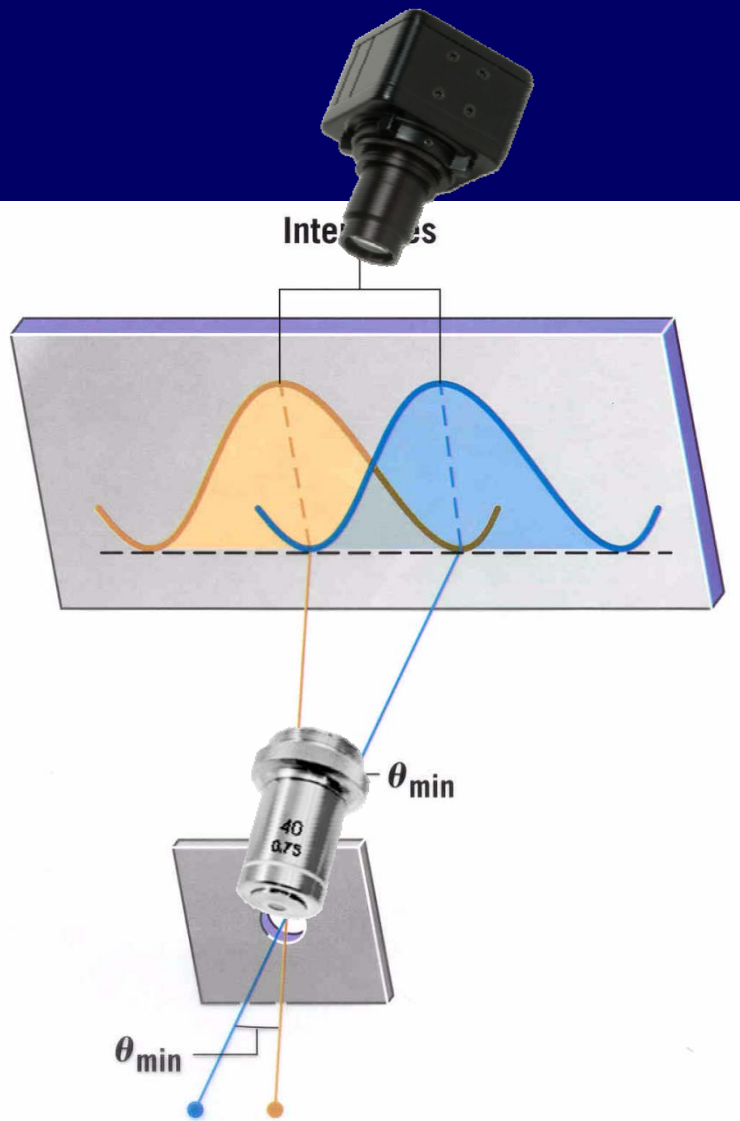
(Checkpoint 2)

Maxima and minima will be a series of bright and dark rings on screen

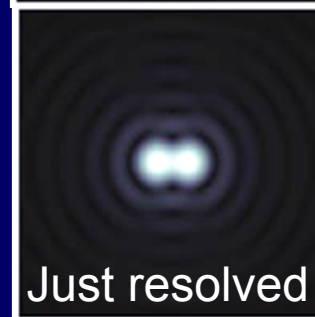
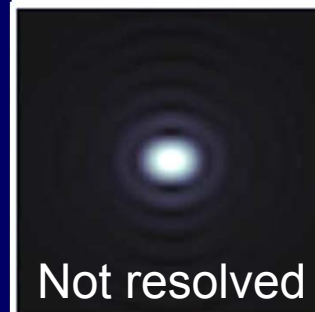
First diffraction minimum is at  $\sin \theta = 1.22 \frac{\lambda}{D}$



# Demo: Resolving Power



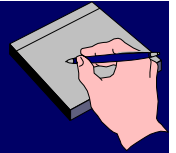
Larger spacing  
↓



Two objects are just resolved when the maximum of one diffraction pattern is at the minimum of the other.

**These objects are *just* resolved**

# Resolving Power



To see two objects distinctly, need  $\theta_{\text{objects}} > \theta_{\text{min}}$

$\theta_{\text{objects}}$  is angle between objects  
measured at aperture:

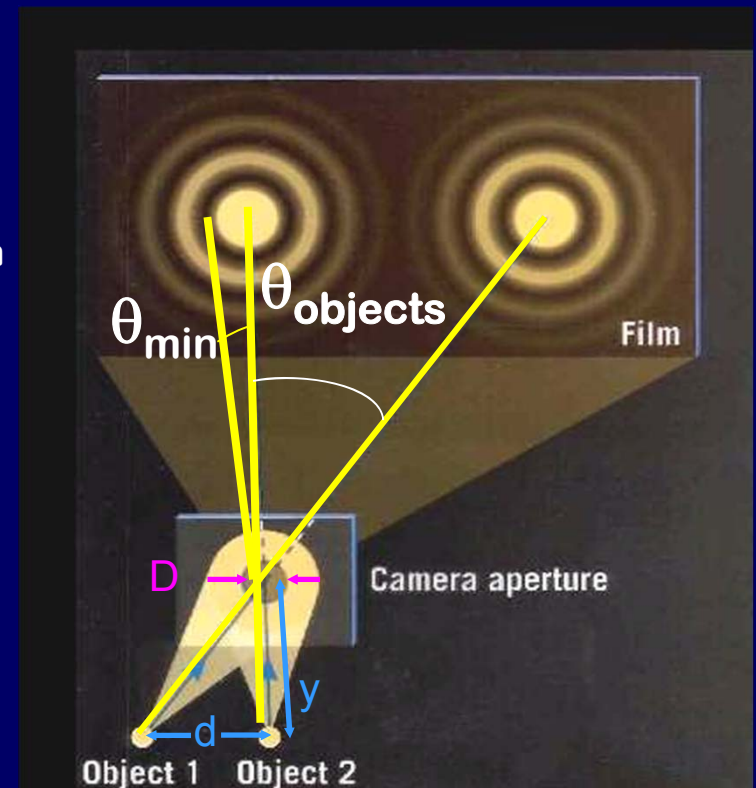
$$\theta_{\text{objects}} \approx \tan^{-1}(d/y)$$

$$\theta_{\text{objects}} \approx d/y \quad (\text{if } d \text{ much smaller than } y \text{ and } \theta \text{ in radians})$$

$\theta_{\text{min}}$  is minimum angular separation  
that aperture can resolve:

$$\sin \theta_{\text{min}} \approx \theta_{\text{min}} = 1.22 \lambda/D$$

$$d = 1.22 \lambda y/D \quad \text{Just resolved!}$$



Improve resolution by increasing  $D$  or decreasing  $\lambda$



# ACT: Resolving Power

$$\sin \theta_{\min} \approx \theta_{\min} = 1.22 \lambda/D$$

How does the maximum resolving power of your eye change when the brightness of the room is decreased?

1) Increases

2) Constant

3) Decreases

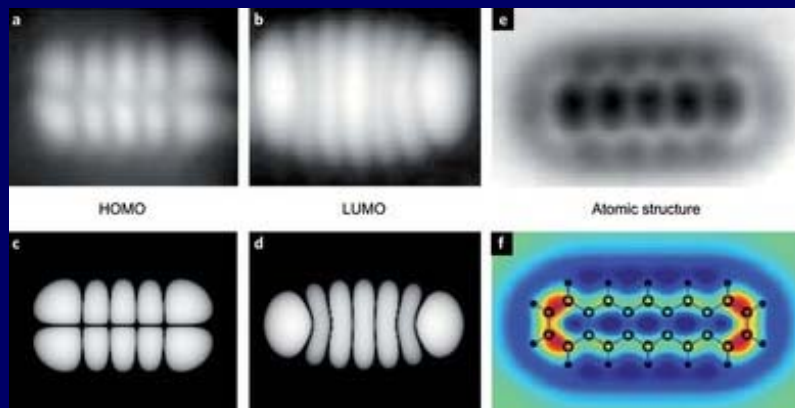
When the light is low, your pupil dilates (D can increase by factor of 10!) Other effects (density of rods/ganglia, limited field of view, etc.) tend to limit this effect.

**Checkpoint 3**

NOT ON EXAM III!

# Quantum Mechanics

- At very small sizes the world is VERY different!
  - Energy can be discrete
  - Processes are probabilistic
  - Particles are in many places at the same time
  - Looking at something changes how it behaves



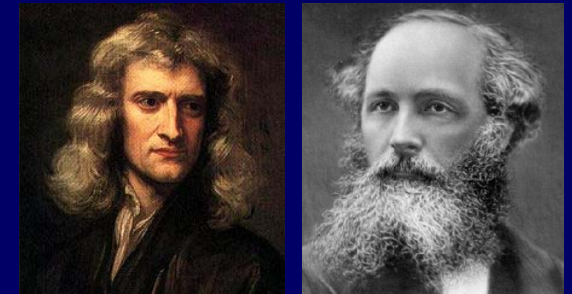
Measured &  
predicted electron  
distributions around  
pentacene!

# State of Late 19<sup>th</sup> Century Physics

- **Two great theories** “Classical physics”

- Newton’s laws of mechanics, including gravity Phys. 101

- Maxwell’s theory of electricity & magnetism, including propagation of electromagnetic waves Phys. 102



- **But...some unsettling experimental results calls into question these theories**

- The quantum revolution
  - Einstein and relativity

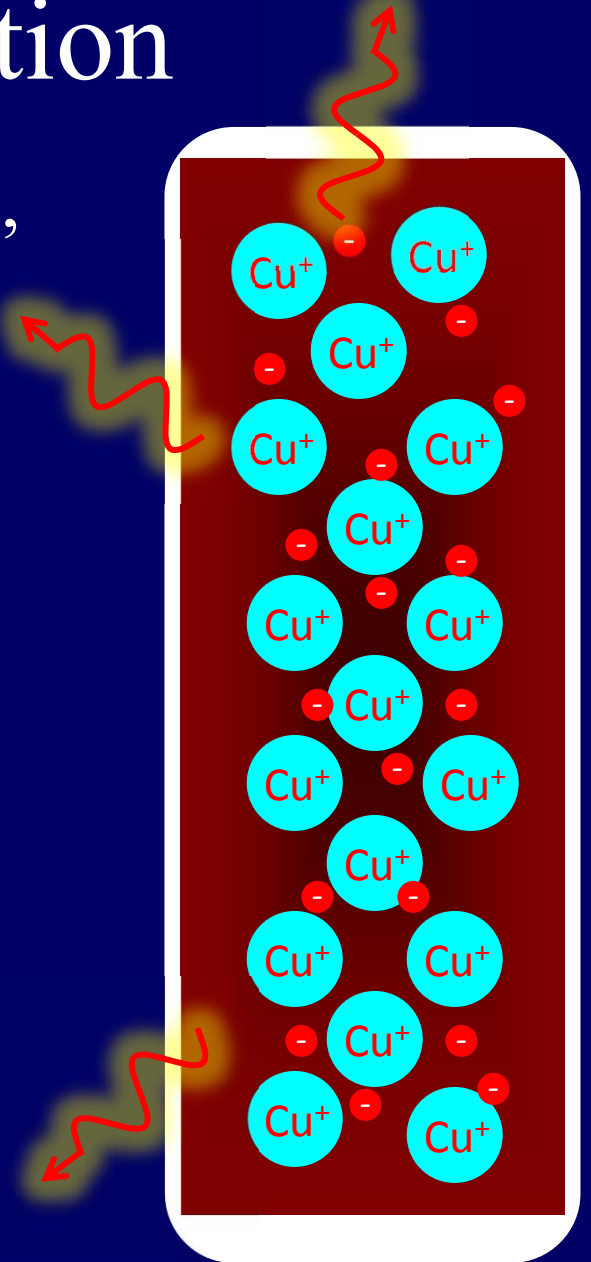


# Three Early Indications of Problems with Classical Physics

- Blackbody radiation
  - Photoelectric effect
  - Wave-particle duality
- } Today
- Next Lecture

# Blackbody Radiation

Hot objects glow (toaster coils, light bulbs, the sun).

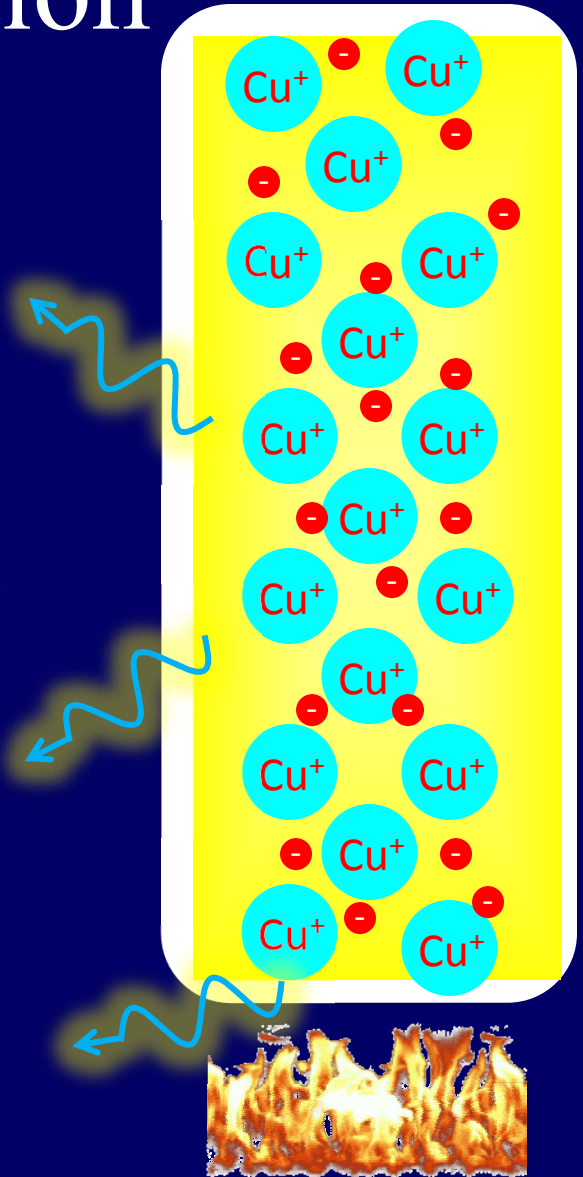


# Blackbody Radiation

Hot objects glow (toaster coils, light bulbs, the sun).

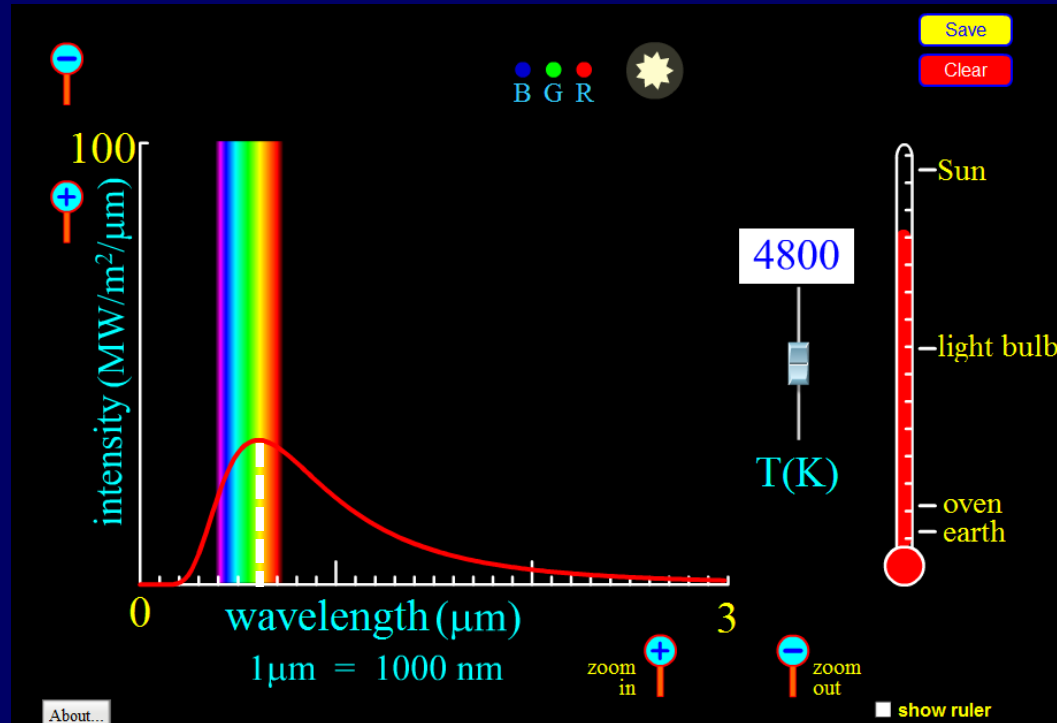
As the temperature increases the color shifts from **Red (700 nm)** to **Blue (400 nm)**

The classical physics prediction was completely wrong! (It said that an infinite amount of energy should be radiated by an object at finite temperature)





# Blackbody Radiation Spectrum



[http://phet.colorado.edu/sims/blackbody-spectrum/blackbody-spectrum\\_en.html](http://phet.colorado.edu/sims/blackbody-spectrum/blackbody-spectrum_en.html)

**Higher temperature: peak intensity at shorter  $\lambda$**

Wien's Displacement Law:

$$\lambda_{\max} T = 2.898 \times 10^{-3} \text{ m} \cdot \text{K}$$

$\lambda_{\max}$ : **wavelength for peak intensity**

# Blackbody Radiation: First evidence for Q.M.

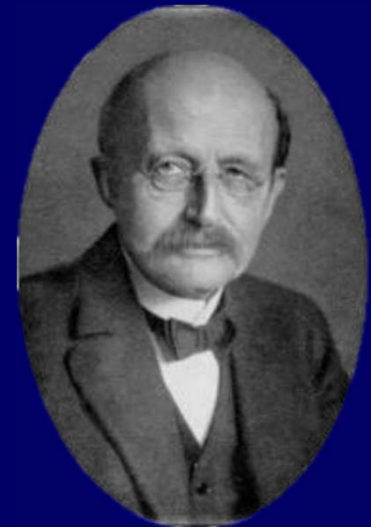
Max Planck found he could explain these curves if he assumed that electromagnetic energy was radiated in discrete chunks, rather than continuously.

The “quantum” of electromagnetic energy is called the photon.

Energy carried by a single photon is

$$E = hf = hc/\lambda$$

Planck's constant:  $h = 6.626 \times 10^{-34}$  Joule sec



# Checkpoint 5

A series of light bulbs are colored red, yellow, and blue.  
Which bulb emits photons with the most energy?

**Blue!** Lowest wavelength is highest energy.

$$E = hf = hc/\lambda$$

The least energy?

80% correct!

**Red!** Highest wavelength is lowest energy.

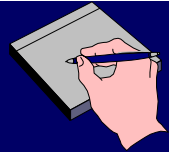
Which is hotter?

(1) stove burner glowing **red**

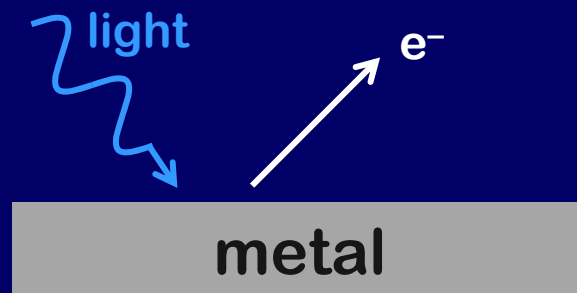
(2) stove burner glowing **orange**

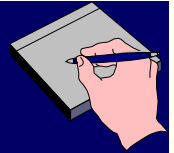
Hotter stove emits higher-energy photons  
(lower wavelength = **orange**)

# Photoelectric Effect



- Light shining on a metal can “knock” electrons out of atoms.
- Light must provide energy to overcome Coulomb attraction of electron to nucleus
- Light Intensity gives power/area (i.e. Watts/m<sup>2</sup>)
  - Recall: Power = Energy/time (i.e. Joules/sec.)



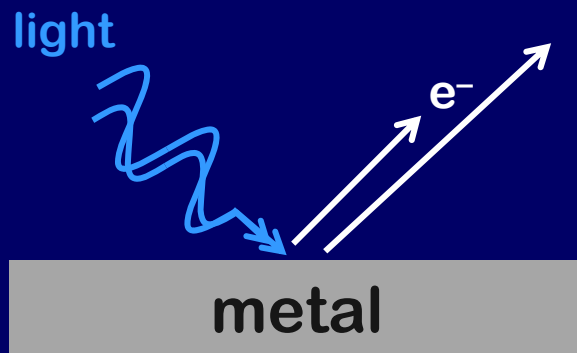


# Photoelectric Effect: Light Intensity

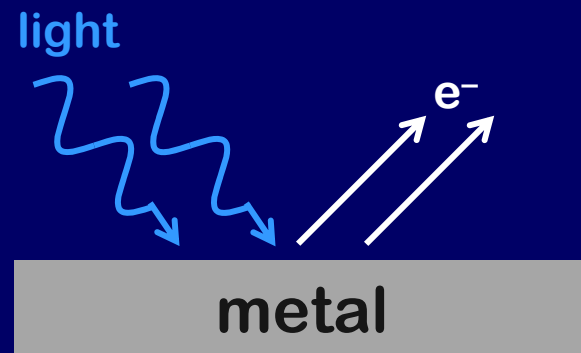
When the brightness is increased...

Rate of electron emission increases

Maximum kinetic energy of electrons unchanged

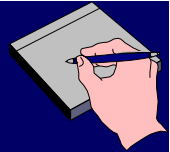


Classical



Quantum

Checkpoint 4



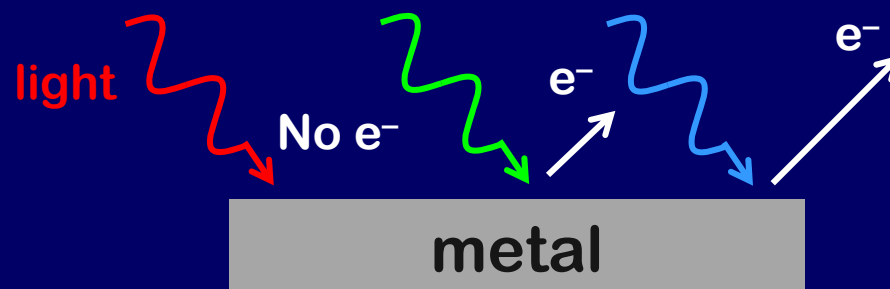
# Photoelectric Effect: Light Frequency

When the frequency of the light is changed...

Emission rate unchanged, but...  
electron emission only for  $f > f_{\min}$

$$\lambda < \lambda_{\max}$$

Maximum electron KE increases



# Photoelectric Effect Summary

- Each metal has “Work Function” ( $W_0$ ) which is the minimum energy needed to free electron from atom.
- Light comes in packets called Photons

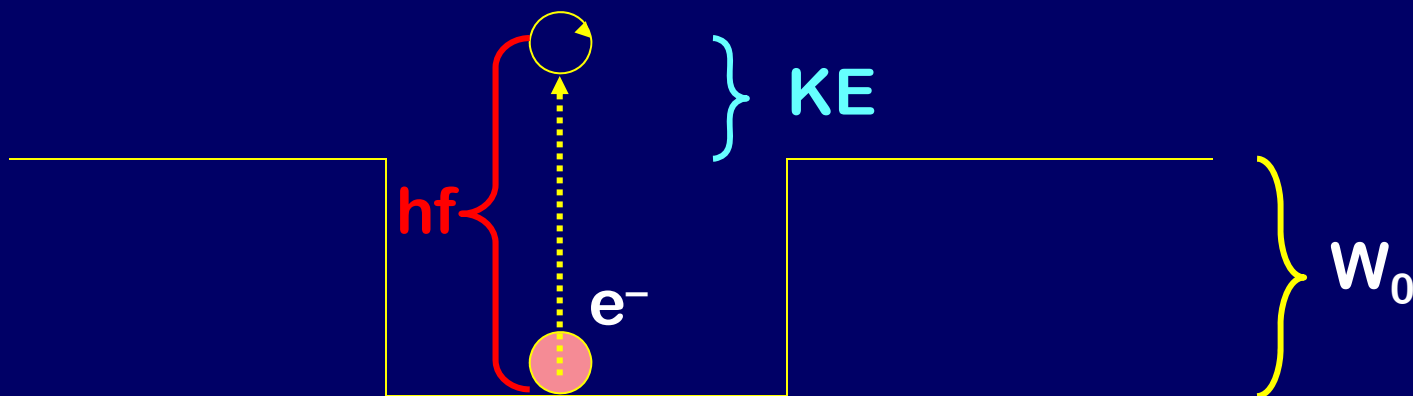
$$E = hf$$

$$h = 6.626 \times 10^{-34} \text{ Joule sec}$$

- Maximum kinetic energy of released electrons

$$K.E. = hf - W_0$$

$$hf_{\min} = W_0$$





# ACT: Photon

$\lambda = 650 \text{ nm}$

$\lambda = 530 \text{ nm}$

A red and green laser each emit 2.5mW. Which one produces more photons/second?

1) Red

2) Green

3) Same

$$\text{power} = \frac{\text{energy}}{\text{time}} = \frac{\# \text{ photons}}{\text{time}} \frac{\text{energy}}{\text{photon}}$$

Red light has less energy/photon so if they both have the same total power, red has to have more photons/time!



# Quantum Physics and the Wave-Particle Duality

## I. Is Light a Wave or a Particle?

- Wave
  - Electric and Magnetic fields act like waves
  - Superposition: Interference and Diffraction
- Particle
  - Photons (blackbody radiation)
  - Collision with electrons in photo-electric effect

**BOTH Particle AND Wave Behavior**