

# Syllabus & Course Schedule

The purpose of this project-based learning course is to develop critical thinking and engineering problem solving skills by exploring and proposing sustainable solutions to current civil and environmental engineering problems facing the University of Illinois campus community. This class will help students begin to identify themselves as civil and environmental engineers, provide pre-requisite content for future CEE classes, and prepare them for opportunities for research and summer internships during their undergraduate studies.

**Course Director:** Prof. Jacob Henschen ([jhensche@illinois.edu](mailto:jhensche@illinois.edu))

**Credit:** 4 undergraduate hours

**Contact hours/week:** 4 hours

**Time/Location:** Monday & Wednesday Lectures at 3:00-4:50 (3039 CIF)

**Office hours:** See Canvas Homepage

***Course Instructors (more information below):***

Prof. Art Schmidt [aschmidt@illinois.edu](mailto:aschmidt@illinois.edu)

Prof. Jeffery Roesler [jroesler@illinois.edu](mailto:jroesler@illinois.edu)

Prof. Megan Konar [mkonar@illinois.edu](mailto:mkonar@illinois.edu)

**Learning Objectives**

Upon completion of this course, student should be able to:

1. Develop, manage, and complete an open-ended team infrastructure feasibility project
2. Collect project data from interviews, surveys, measurements, or past studies
3. Estimate project schedule and cost
4. Explain the various civil and environmental engineering disciplines
5. Import data, apply functions and formulas, plot data, and format tables/figures in Excel
6. Identify more deeply as a civil and environmental engineer

**Student Outcomes**

1. Demonstrate an ability to manage and complete multiple assignments by specified deadlines
2. Demonstrate an ability to function effectively on a team with members providing leadership, creating a collaborative and inclusive environment, establishing goals, planning tasks, and meeting objectives.
3. Demonstrate an ability to communicate with a range of audiences through written, verbal, and graphic communications.
4. Demonstrate an ability to identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics

**Course Overview**

The format of the course consists of a blend of case study discussions, skills development, site visits, and a team-based semester project. Instructors with expertise in a particular area of civil and environmental engineering will present each case study lecture. The purpose of the case study lectures and discussions are to teach students the process of engineering problem solving by discussing real project challenges and solutions. Field site visits to local civil and environmental infrastructure facilities will be held during the regular class time. The team-based semester projects will develop feasible solutions to specific

campus/community problems related to CEE, e.g., stormwater management, recycling, energy, structural feasibility studies, multi-modal transportation, etc.

By the end of the course, students will have improved their engineering problem solving skills through the pre-lecture readings, case study discussions, introductory computation exercises, semester project experience, peer review of project reports, and peer assessment of teammates. Specifically, the semester project will teach students to define the project objectives, scope of the project, break down the problem into solvable tasks, create and follow a schedule, gather and analyze relevant data, synthesize information, make data-driven decisions, and propose and communicate viable solutions to the problem. The following types of communication genres will be covered in the course: proposal writing, technical report, project presentations, and peer-review of proposal/reports.

### **Assignments Overview**

Each assignment type in this course is designed to build skills and help students achieve the learning objectives of the course. All assignments are located on the CEE190 Canvas site ([canvas.illinois.edu](https://canvas.illinois.edu)). All individual and team assignments must be turned into *Gradescope* ([www.gradescope.com](https://www.gradescope.com)).

**Journal:** The purpose of journal assignments is to guide students through the engineering ideation process. In this course, the journaling process and classroom charrettes assist students and teams to come up with well-defined project ideas.

**Discussion:** The purpose of discussion assignments is to help students individually develop skills to write an engineering proposal and eventually a technical project report. The typical Sections Of A proposal Report (SOAR) are the introduction, objectives, scope, schedule, and references.

**Skills:** The purpose of the skill assignments are to introduce important competencies to students such as basic quantity and cost estimation, data analysis and visualization, professional correspondence, and entrepreneurial mindset.

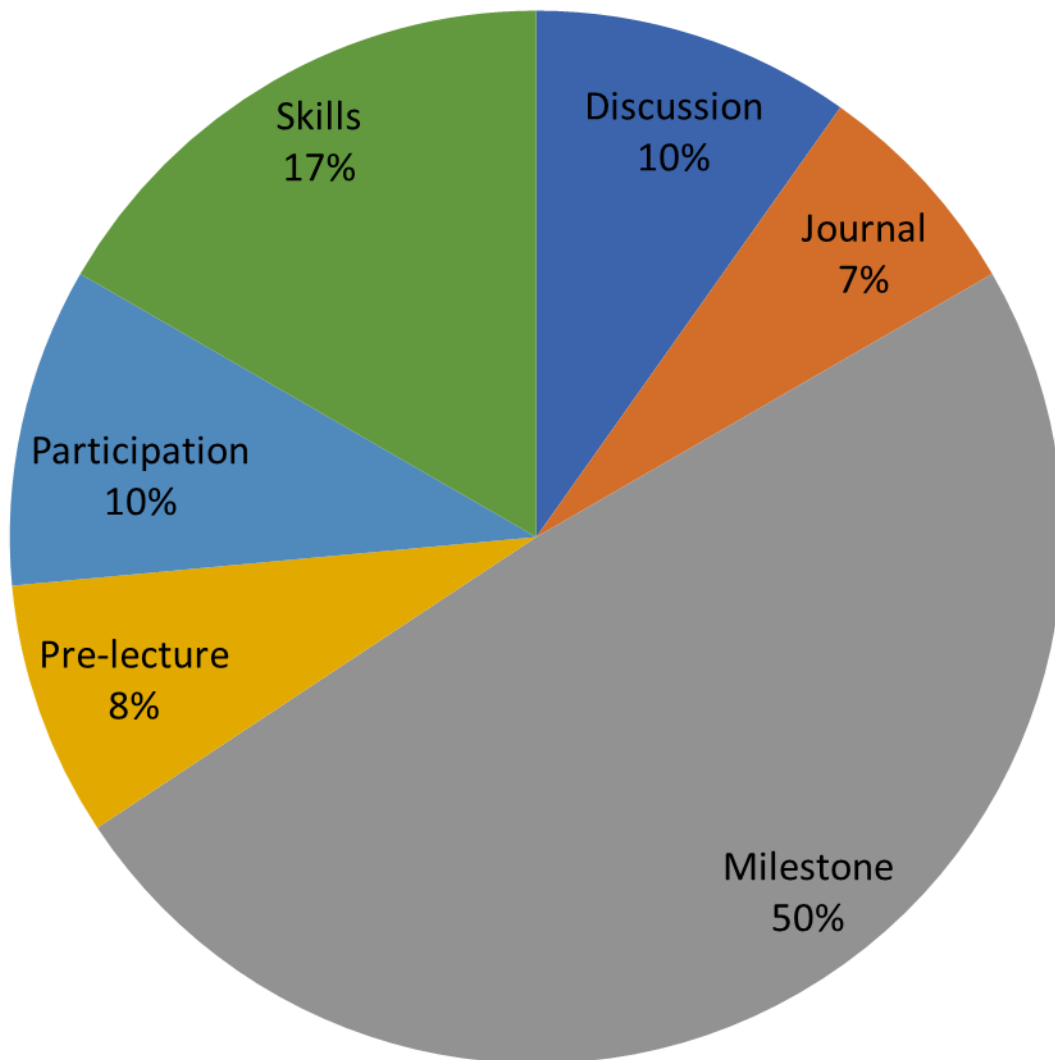
**Case Studies:** The purposes of case study assignments are to (1) expose students to the various disciplines in civil and environmental engineering, (2) provide students pre-lecture readings to deepen background in CEE, and (3) actively engage students in discussion-driven case study lectures that demonstrates and teaches them the critical thinking process that leads to innovative solutions. Each case study has ***pre-lecture readings, a quiz, an in-class presentation and a reflection assignment***

**Milestone Reports:** The purpose of milestone report assignments is to guide student teams toward a final technical (feasibility) report on their project idea. Milestone reports start with a project proposal, then an interim report, and culminate in a final report. Peer review and instructor feedback is provided for each deliverable. Milestone#3 also includes a final presentation given to external judges.

## Assignments

|                      |        |                                             |             |
|----------------------|--------|---------------------------------------------|-------------|
| <b>Discussion</b>    |        | <b>Compose technical proposal</b>           | <b>100</b>  |
|                      | D1     | Introduction and Sources                    | 25          |
|                      | D2     | Objectives and Scope                        | 25          |
|                      | D3     | Schedule & Quantity and Cost Estimation     | 25          |
|                      | D4     | Conclusion & Revisions                      | 25          |
| <b>Journal</b>       |        | <b>Brainstorm and project ideation</b>      | <b>70</b>   |
|                      | J1     | 5 project ideas                             | 15          |
|                      | J2     | 3 synthesized project ideas                 | 15          |
|                      | J3     | 1 proposed project idea                     | 20          |
|                      | J4     | Team Project Idea Outline                   | 20          |
| <b>Milestone</b>     |        | <b>Demonstrate team project feasibility</b> | <b>500</b>  |
|                      | M1     | Project Proposal                            | 150         |
|                      | M2     | Interim Report                              | 200         |
|                      | M3R    | Final Project Report                        | 100         |
|                      | M3P    | Final Presentation                          | 50          |
| <b>Pre-lecture</b>   |        | <b>Recognize the built environment</b>      | <b>80</b>   |
|                      | CS1-FT | Stormwater Management                       | 10          |
|                      | CS2    | Material Recycling                          | 10          |
|                      | CS3    | Transportation                              | 10          |
|                      | CS4-FT | Wastewater Treatment                        | 10          |
|                      | CS5-FT | Power & Energy                              | 10          |
|                      | CS6    | Tunneling                                   | 10          |
|                      | CS7    | Construction Sensing & Technology           | 10          |
|                      | CS8    | Structures & Wind                           | 10          |
| <b>Skills</b>        |        | <b>Build professional competency</b>        | <b>170</b>  |
|                      | SKL1   | Excel 1: Cost Estimation & Scheduling       | 10          |
|                      | SKL2   | Excel 2: Importing Data + Graphing          | 15          |
|                      | SKL3   | Technical Peer Review                       | 10          |
|                      | SKL4   | Excel 3: Statistical Analysis               | 15          |
|                      | SKL5   | Entrepreneurial Mindset                     | 5           |
|                      | SKL6   | Professional Correspondence                 | 5           |
|                      | SKL7   | Technical Presentation                      | 10          |
|                      | SKL8   | Upload Draft M1,M2,M3R,M3P for peer review  | 20          |
|                      | SKL9   | Conduct Peer Assessments (3 times)          | 30          |
|                      | SKL10  | Conduct Peer Reviews for M1;M2;M3-R;M3-P    | 40          |
|                      | SKL11  | Engineering Ethics                          | 10          |
| <b>Participation</b> |        | <b>Learn together</b>                       | <b>105</b>  |
|                      |        | Pre-semester Quiz                           | 5           |
|                      |        | Boneyard Field Trip                         | 5           |
|                      |        | Wastewater Treatment                        | 5           |
|                      |        | Abbott Power Plant                          | 5           |
|                      |        | Construction robotics lab                   | 5           |
|                      |        | CS1                                         | 10          |
|                      |        | CS2                                         | 10          |
|                      |        | CS3                                         | 10          |
|                      |        | CS4                                         | 10          |
|                      |        | CS5                                         | 10          |
|                      |        | CS6                                         | 10          |
|                      |        | CS7                                         | 10          |
|                      |        | CS8                                         | 10          |
| <b>Total</b>         |        |                                             | <b>1025</b> |
|                      |        | <i>Class grades based on 1000 points</i>    |             |

## Assignments



### Course Assessment

Participation includes attending class and field trips and engagement in classroom discussions. The weighted percentages from the above will earn the following grades:

|    |          |    |          |
|----|----------|----|----------|
| A+ | 95%+     | C+ | 76 – 80% |
| A  | 92 – 95% | C  | 73 – 76% |
| A- | 89 – 92% | C- | 70 – 73% |
| B+ | 86 – 89% | D+ | 66 – 70% |
| B  | 83 – 86% | D  | 63 – 66% |
| B- | 80 – 83% | D- | 60 – 63% |

There is no curve for the grades in the course. The student's grade will be based on individual participation and the quality of the team-oriented semester project. Individual student contributions to their team's semester project will be assessed by their fellow team members through a peer assessment tool. The results of this peer assessment can affect a student's grade for each semester project deliverable. Students peer-assessed below the fellow teammates will have their project deliverable reduced at least one letter grade.

### Deliverables

All individual project ideation journal, skill, and discussion assignments should be submitted to Gradescope. Likewise, team project assignments should also be submitted to Gradescope. Re-submittals up until the due date are permitted and only the last submission will be graded.

All assignments are due on the dates listed in the class schedule before the start of the class. Project and discussion assignments turned in after this time will be considered late and will be deducted 20% on the first day late and 10% per day thereafter. Pre-lecture quizzes, SKL assignments, and journal ideation assignments not completed before the deadline will automatically receive a zero. All team project assignments should be completed electronically. If you cannot turn your team project assignment in on time and have a valid excuse, please contact the course director about making alternate arrangements for submitting the assignment.

Illnesses need to be documented, and you should communicate with the course director and head TA for any missed work. Religious accommodations will be made following the recommendations from the University of Illinois. These accommodations need to be arranged by the student at least 2 weeks in advance of any missed due dates or class activities.

Students may request a re-grade of an assignment question in Gradescope that is accompanied with a detailed written response submitted to the course director. Re-grades will be completed by the instructors and the **entire assignment will be re-graded**. The final score may be higher, lower, or the same as the previous graded work.

### Class Etiquette/Participation

Download iClicker cloud student app or buy a physical iClicker and bring laptop computer to class every day.

During the classroom case studies, you are encouraged to ask questions, comment, and participate in the discussion. Unless directed, individual student conversations will not be permitted since it disrupts the instructor and other students from learning. Furthermore, working on other homework, watching videos, internet surfing, and texting are distractions and are strictly prohibited. A portion of your grade will be based on class participation and etiquette. It is strongly encouraged to discuss academic or personal matters that may affect performance in the course with the course director as soon as possible and not the last week of class.

Please be punctual to class and field trips. During field trips, be mindful of your surroundings and adhere to all safety precautionary measures; conduct yourself as a representative of the University of Illinois; be respectful and courteous to the facility employees and do not disrupt their work. Participation will be accounted for during every class and field trip.

Students will be expected to respect and to maintain the university policy on **academic integrity**. For a discussion of academic integrity, please refer to the *Code on Campus Affairs and Regulations Applying to All Students*. If you are uncertain as to whether a certain action constitutes an infraction of academic integrity, please discuss it with the instructor before carrying out that action. Cheating on quizzes will result in an automatic zero and referral to university officials.

### **AI Usage**

In civil and environmental engineering, human oversight is non-negotiable. The safety of our infrastructure, water systems, and environment rely on you. Generative AI tools (ChatGPT, Gemini, etc.) are tools that can help you to be more effective and efficient as an engineer. In this course, you will be encouraged and required to use Generative AI tools at various points. The Generative AI outputs should never be your submitted work unless specifically required. You must submit writing and ideas that are your work and ideas and document where and how you used the tools.

**Permitted use:** Brainstorming, writing aid for editing

**Prohibited use:** Generating reflection responses, using AI generated responses as your writing

**Transparency:** In all of your writing assignments, you need to disclose how and where AI was used in a designated section.

### **Course Resources that you should bring every day**

Pre-lecture readings (Canvas)

Presentation files (Canvas)

i-Clicker cloud student app (app or physical remote)

Personal laptop (try to make sure it is charged)