Advancing Creativity SYLLABUS

Course Objective

The purpose of this course is to **help others enhance their creativity, innovation, and vision**. You may have other, personal objectives for this course; develop those objectives and share them.

Assertions

Helping others enhance their creativity is crucial and involves acting on principles of creativity and instruction: understanding how creativity happens, encouraging development of appropriate skills, observing and offering feedback, challenging and creating change, and managing classroom and other settings where learning occurs.

<u>Assignments</u>

- 1. Work together on a class project: (tbd).
- 2. Conduct a personal project, either:
 - a) Teach CIV. Eric, Nacho, Ayman, Peter
 - b) If you are not teaching CIV, then develop a project of your own in the spirit of helping others enhance their creativity. Note that this could connect to item #1. Everyone will help do grading and provide other feedback for CIV.
- 3. Learn something new related to the course objective, and teach the rest of us (YTU).
- 4. Create a personal course synthesis, a reflective summary of what you did, how you changed, what you learned, and how you envision using your learning in the future.

| Grading | | | <u>Points</u> | |
|---------|----------------------------------|-------|---------------|--|
| 1. | Class project | | 40 | |
| 2. | Teaching CIV or personal project | | 40 | |
| 3. | Learn something new | | 10 | |
| 4. | Course synthesis | | <u>10</u> | |
| | | Total | 100 | |

Scale: 98-100%=A+, 94-97%=A, 90-93%=A-, 88-90%=B+, etc.